# Minsky Machines\*

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### Abstract

We formalize undecidablity results for Minsky machines. To this end, we also formalize recursive inseparability.

We start by proving that Minsky machines can compute arbitrary primitive recursive and recursive functions. We then show that there is a deterministic Minsky machine with one argument (modeled by assigning the argument to register 0 in the initial configuration) and final states 0 and 1 such that the set of inputs that are accepted in state 0 is recursively inseparable from the set of inputs that are accepted in state 1.

As a corollary, the set of Minsky configurations that reach state 0 but not state 1 is recursively inseparable from the set of Minsky configurations that reach state 1 but not state 0. In particular both these sets are undecidable.

We do not prove that recursive functions can simulate Minsky machines.

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## 1 Recursive inseperability

```
theory Recursive-Inseparability
imports Recursion—Theory—I.RecEnSet
begin
```

Two sets A and B are recursively inseparable if there is no computable set that contains A and is disjoint from B. In particular, a set is computable if the set and its complement are recursively inseparable. The terminology was introduced by Smullyan [4]. The underlying idea can be traced back to Rosser, who essentially showed that provable and disprovable sentences are arithmetically inseparable in Peano Arithmetic [3]; see also Kleene's symmetric version of Gödel's incompleteness theorem [1].

Here we formalize recursive inseparability on top of the Recursion-Theory-I AFP entry [2]. Our main result is a version of Rice' theorem that states that the index sets of any two given recursively enumerable sets are recursively inseparable.

### 1.1 Definition and basic facts

Two sets A and B are recursively inseparable if there are no decidable sets X such that A is a subset of X and X is disjoint from B.

```
definition rec-inseparable where rec-inseparable A B \equiv \forall X. A \subseteq X \land B \subseteq -X \longrightarrow \neg computable X
```

```
lemma rec-inseparableI:
```

```
(\bigwedge X.\ A\subseteq X\Longrightarrow B\subseteq -\ X\Longrightarrow computable\ X\Longrightarrow False)\Longrightarrow rec\text{-}inseparable\ A
```

unfolding rec-inseparable-def by blast

**lemma** rec-inseparableD:

```
rec-inseparable\ A\ B\Longrightarrow A\subseteq X\Longrightarrow B\subseteq -X\Longrightarrow computable\ X\Longrightarrow False unfolding rec-inseparable-def by blast
```

Recursive inseperability is symmetric and enjoys a monotonicity property.

```
lemma rec-inseparable-symmetric:
```

```
rec-inseparable A B \Longrightarrow rec-inseparable B A unfolding rec-inseparable-def computable-def by (metis double-compl)
```

 ${f lemma}$  rec-inseparable-mono:

```
rec-inseparable A \ B \Longrightarrow A \subseteq A' \Longrightarrow B \subseteq B' \Longrightarrow rec-inseparable A' \ B' unfolding rec-inseparable-def by (meson subset-trans)
```

Many-to-one reductions apply to recursive inseparability as well.

```
lemma rec-inseparable-many-reducible:
    assumes total-recursive f rec-inseparable (f - `A) (f - `B)
    shows rec-inseparable A B

proof (intro\ rec-inseparableI)
    fix X assume A \subseteq X B \subseteq -X computable X

moreover have many-reducible-to (f - `X) X using assms(1)
    by (auto\ simp:\ many-reducible-to-def\ many-reducible-to-via-def)
    ultimately have computable\ (f - `X)\ and\ (f - `A) \subseteq (f - `X)\ and\ (f - `B)
\subseteq -(f - `X)
    by (auto\ dest!:\ m\text{-}red\text{-}to\text{-}comp)
    then show False\ using\ assms(2)\ unfolding\ rec-inseparable-def\ by\ blast
qed
```

Recursive inseparability of A and B holds vacuously if A and B are not disjoint.

```
lemma rec-inseparable-collapse:

A \cap B \neq \{\} \Longrightarrow rec-inseparable A \ B

by (auto simp: rec-inseparable-def)
```

Recursive inseparability is intimately connected to non-computability.

```
lemma rec-inseparable-non-computable:

A \cap B = \{\} \Longrightarrow rec\text{-}inseparable \ A \ B \Longrightarrow \neg \ computable \ A

by (auto simp: rec-inseparable-def)

lemma computable-rec-inseparable-conv:

computable A \longleftrightarrow \neg \ rec\text{-}inseparable \ A \ (-A)

by (auto simp: computable-def rec-inseparable-def)
```

### 1.2 Rice's theorem

We provide a stronger version of Rice's theorem compared to [2]. Unfolding the definition of recursive inseparability, it states that there are no decidable sets X such that

- there is a r.e. set such that all its indices are elements of X; and
- there is a r.e. set such that none of its indices are elements of X.

This is true even if X is not an index set (i.e., if an index of a r.e. set is an element of X, then X contains all indices of that r.e. set), which is a requirement of Rice's theorem in [2].

```
lemma c-pair-inj':

c-pair x1 y1 = c-pair x2 y2 \longleftrightarrow x1 = x2 \land y1 = y2

by (metis\ c-fst-of-c-pair c-snd-of-c-pair)
```

 ${\bf lemma}\ \it Rice-rec-inseparable:$ 

```
rec-inseparable \{k. nat-to-ce-set \ k=nat-to-ce-set \ k=nat-to-c
proof (intro rec-inseparableI, goal-cases)
     case (1 X)
Note that [index-set ?A; ?A \neq \{\}; ?A \neq UNIV] \Longrightarrow \neg computable ?A is
not applicable because X may not be an index set.
   \mathbf{let}~?Q = \{q.~s\text{-}ce~q~q \in X\} \times nat\text{-}to\text{-}ce\text{-}set~m \cup \{q.~s\text{-}ce~q~q \in -X\} \times nat\text{-}to\text{-}ce\text{-}set
    have ?Q \in ce\text{-rels}
            using 1(3) ce-set-lm-5 comp2-1[OF s-ce-is-pr id1-1 id1-1] unfolding com-
putable-def
       by (intro ce-union of ce-rel-to-set - ce-rel-to-set -, folded ce-rel-lm-32 ce-rel-lm-8)
               ce-rel-lm-29 nat-to-ce-set-into-ce) blast+
     then obtain q where nat-to-ce-set q = \{c\text{-pair } q \ x \mid q \ x. \ (q, \ x) \in ?Q\}
      unfolding ce-rel-lm-8 ce-rel-to-set-def by (metis (no-types, lifting) nat-to-ce-set-srj)
     from eqset-imp-iff[OF this, of c-pair <math>q-]
   have nat-to-ce-set (s-ce q q) = (if s-ce q q \in X then nat-to-ce-set m else nat-to-ce-set
        by (auto simp: s-lm c-pair-inj' nat-to-ce-set-def fn-to-set-def pr-conv-1-to-2-def)
      then show ?case using 1(1,2)[THEN \ subsetD, \ of \ s\text{-ce} \ q \ q] by (auto split:
if-splits)
qed
end
```

# 2 Minsky machines

theory Minsky

 $\mathbf{imports}\ Recursive-Inseparability\ Abstract-Rewriting. Abstract-Rewriting\ Pure-ex.\ Guess\ \mathbf{begin}$ 

We formalize Minksy machines, and relate them to recursive functions. In our flavor of Minsky machines, a machine has a set of registers and a set of labels, and a program is a set of labeled operations. There are two operations, *Inc* and *Dec*; the former takes a register and a label, and the latter takes a register and two labels. When an *Inc* instruction is executed, the register is incremented and execution continues at the provided label. The *Dec* instruction checks the register. If it is non-zero, the register and continues execution at the first label. Otherwise, the register remains at zero and execution continues at the second label.

We continue to show that Minksy machines can implement any primitive recursive function. Based on that, we encode recursively enumerable sets as Minsky machines, and finally show that

1. The set of Minsky configurations such that from state 1, state 0 can be reached, is undecidable;

- 2. There is a deterministic Minsky machine U such that the set of values x such that  $(2, \lambda n)$  if n = 0 then x else 0) reach state 0 is recursively inseparable from those that reach state 1; and
- 3. As a corollary, the set of Minsky configurations that reach state 0 but not state 1 is recursively inseparable from the configurations that reach state 1 but not state 0.

### 2.1 Deterministic relations

A relation  $\rightarrow$  is deterministic if  $t \leftarrow s \rightarrow u'$  implies t = u. This abstract rewriting notion is useful for talking about deterministic Minsky machines.

```
definition
```

```
deterministic R \longleftrightarrow R^{-1} O R \subseteq Id
```

```
lemma deterministicD:
```

```
deterministic R \Longrightarrow (x, y) \in R \Longrightarrow (x, z) \in R \Longrightarrow y = z
by (auto simp: deterministic-def)
```

**lemma** deterministic-empty [simp]:

```
deterministic {}
```

by (auto simp: deterministic-def)

**lemma** deterministic-singleton [simp]:

 $deterministic \{p\}$ 

by (auto simp: deterministic-def)

**lemma** deterministic-imp-weak-diamond [intro]:

```
deterministic R \Longrightarrow w \lozenge R
```

by (auto simp: weak-diamond-def deterministic-def)

 $\mathbf{lemmas}\ deterministic\text{-}imp\text{-}CR = deterministic\text{-}imp\text{-}weak\text{-}diamond[THEN\ weak\text{-}diamond\text{-}imp\text{-}CR]}$ 

lemma deterministic-union:

```
fst 'S \cap fst 'R = \{\} \Longrightarrow deterministic S \Longrightarrow deterministic R \Longrightarrow deterministic (S \cup R)
```

by (fastforce simp add: deterministic-def disjoint-iff-not-equal)

 ${\bf lemma}\ deterministic\text{-}map:$ 

```
inj-on f (fst 'R) \Longrightarrow deterministic R \Longrightarrow deterministic (map-prod f g 'R) by (auto simp add: deterministic-def dest!: inj-onD; force)
```

### 2.2 Minsky machine definition

A Minsky operation either decrements a register (testing for zero, with two possible successor states), or increments a register (with one successor state). A Minsky machine is a set of pairs of states and operations.

```
datatype ('s, 'v) Op = Dec (op-var: 'v) 's 's | Inc (op-var: 'v) 's type-synonym ('s, 'v) minsky = ('s \times ('s, 'v) \ Op) \ set
```

Semantics: A Minsky machine operates on pairs consisting of a state and an assignment of the registers; in each step, either a register is incremented, or a register is decremented, provided it is non-zero. We write  $\alpha$  for assignments;  $\alpha[v]$  for the value of the register v in  $\alpha$  and  $\alpha[v:=n]$  for the update of v to n. Thus, the semantics is as follows:

- 1. if  $(s, Inc \ v \ s') \in M$  then  $(s, \alpha) \to (s', \alpha[v := \alpha[v] + 1])$ ;
- 2. if  $(s, Dec\ v\ s_n\ s_z) \in M$  and  $\alpha[v] > 0$  then  $(s, \alpha) \to (s_n, \alpha[v := \alpha[v] 1]);$  and
- 3. if  $(s, Dec \ v \ s_n \ s_z) \in M$  and  $\alpha[v] = 0$  then  $(s, \alpha) \to (s_z, \alpha)$ .

A state is finite if there is no operation associated with it.

```
inductive-set step :: ('s, 'v) minsky \Rightarrow ('s \times ('v \Rightarrow nat)) rel for M :: ('s, 'v) minsky where inc: (s, Inc v s') \in M \Longrightarrow ((s, vs), (s', \lambda x. if x = v then Suc (vs v) else vs x)) \in step M | decn: (s, Dec\ v sn sz) \in M \Longrightarrow vs\ v = Suc n \Longrightarrow ((s, vs), (sn, \lambda x. if x = v then n else vs x)) \in step M | decz: (s, Dec\ v sn sz) \in M \Longrightarrow vs\ v = 0 \Longrightarrow ((s, vs), (sz, vs)) \in step M | decz: (s, dec dec
```

lemmas steps-mono = rtrancl-mono[OF step-mono]

by (auto elim: step.cases intro: step.intros)

A Minsky machine has deterministic steps if its defining relation between states and operations is deterministic.

```
lemma deterministic-stepI [intro]:
   assumes deterministic M shows deterministic (step M)
proof —
   { fix s vs s1 vs1 s2 vs2
   assume s: ((s, vs), (s1, vs1)) \in step M ((s, vs), (s2, vs2)) \in step M
   have (s1, vs1) = (s2, vs2) using deterministicD[OF assms]
   by (cases rule: step.cases[OF s(1)]; cases rule: step.cases[OF s(2)]) fastforce+
}
then show ?thesis by (auto simp: deterministic-def)
```

A Minksy machine halts when it reaches a state with no associated operation.

```
lemma NF-stepI [intro]: s \notin fst 'M \Longrightarrow (s, vs) \in NF (step M)
```

```
by (auto intro!: no-step elim!: step.cases simp: rev-image-eqI)
```

Deterministic Minsky machines enjoy unique normal forms.

```
\label{eq:lemmas} \begin{array}{l} \textbf{lemmas} \ deterministic\text{-}minsky\text{-}UN = \\ join\text{-}NF\text{-}imp\text{-}eq[OF\ CR\text{-}divergence\text{-}imp\text{-}join[OF\ deterministic\text{-}imp\text{-}CR[OF\ deterministic\text{-}stepI]]} \ NF\text{-}stepI\ NF\text{-}stepI] \end{array}
```

We will rename states and variables.

map-Op - -] ..

```
definition map-minsky where map-minsky f g M = map-prod f (map-Op f g) ' M

lemma map-minsky-id: map-minsky id id M = M
by (simp add: map-minsky-def Op.map-id0 map-prod.id)

lemma map-minsky-comp: map-minsky f g (map-minsky f' g' M) = map-minsky f g g g g g
```

When states and variables are renamed, computations carry over from the original machine, provided that variables are renamed injectively.

**unfolding** map-minsky-def image-comp Op.map-comp map-prod.comp comp-def [of

```
lemma map-step:
 assumes inj g vs = vs' \circ g ((s, vs), (t, ws)) \in step M
  shows ((f s, vs'), (f t, \lambda x. if x \in range g then ws (inv g x) else vs' x)) \in step
(map\text{-}minsky f g M)
 using assms(3)
proof (cases rule: step.cases)
  case (inc\ v) note [simp] = inc(1)
 let ?ws' = \lambda w. if w = g v then Suc(vs'(g v)) else vs' w
 have ((f s, vs'), (f t, ?ws')) \in step (map-minsky f g M)
   using inc(2) step.inc[of f s g v f t map-minsky f g M vs']
   by (force simp: map-minsky-def)
  moreover have (\lambda x. \ if \ x \in range \ g \ then \ ws \ (inv \ g \ x) \ else \ vs' \ x) = ?ws'
   using assms(1,2) by (auto intro!: ext simp: injD image-def)
  ultimately show ?thesis by auto
  case (decn \ v \ sz \ n) note [simp] = decn(1)
 let ?ws' = \lambda x. if x = g v then n else vs' x
 have ((f s, vs'), (f t, ?ws')) \in step (map-minsky f g M)
   using assms(2) \ decn(2-) \ step.decn[off s g v f t f sz map-minsky f g M vs' n]
   by (force simp: map-minsky-def)
  moreover have (\lambda x. \ if \ x \in range \ g \ then \ ws \ (inv \ g \ x) \ else \ vs' \ x) = ?ws'
   using assms(1,2) by (auto intro!: ext simp: injD image-def)
  ultimately show ?thesis by auto
next
 case (decz \ v \ sn) note [simp] = decz(1)
 have ((f s, vs'), (f t, vs')) \in step (map-minsky f g M)
   using assms(2) \ decz(2-) \ step.decz[off s g v f sn f t map-minsky f g M vs']
```

```
by (force simp: map-minsky-def)
  moreover have (\lambda x. \ if \ x \in range \ g \ then \ ws \ (inv \ g \ x) \ else \ vs' \ x) = vs'
   using assms(1,2) by (auto intro!: ext simp: injD image-def)
  ultimately show ?thesis by auto
ged
lemma map-steps:
 assumes inj g vs = ws \circ g ((s, vs), (t, vs')) \in (step M)^*
  shows ((f s, ws), (f t, \lambda x. if x \in range g then vs' (inv g x) else ws x)) \in (step
(map\text{-}minsky f g M))^*
 using assms(3,2)
proof (induct (s, vs) arbitrary: s vs ws rule: converse-rtrancl-induct)
 case base
 then have (\lambda x. \ if \ x \in range \ g \ then \ vs' \ (inv \ g \ x) \ else \ ws \ x) = ws
   using assms(1) by (auto intro!: ext simp: injD image-def)
 then show ?case by auto
next
 case (step \ y)
 have snd y = (\lambda x. \ if \ x \in range \ g \ then \ snd \ y \ (inv \ g \ x) \ else \ ws \ x) \circ g \ (is \ -= ?ys'
   using assms(1) by auto
  then show ?case using map-step[OF assms(1) step(4), of s fst y snd y M f]
    step(3)[OF prod.collapse[symmetric], of ?ys'] by (auto cong: if-cong)
qed
```

#### 2.3 Concrete Minsky machines

The following definition expresses when a Minsky machine M implements a specification P. We adopt the convention that computations always start out in state 1 and end in state 0, which must be a final state. The specification P relates initial assignments to final assignments.

```
definition mk-minsky-wit :: (nat, nat) minsky <math>\Rightarrow ((nat \Rightarrow nat) \Rightarrow (nat \Rightarrow nat)
\Rightarrow bool) \Rightarrow bool where
  mk-minsky-wit M P \equiv finite M \land deterministic M <math>\land 0 \notin fst \land M \land M
     (\forall vs. \exists vs'. ((Suc \ \theta, \ vs), \ (\theta, \ vs')) \in (step \ M)^* \land P \ vs \ vs')
abbreviation mk-minsky :: ((nat \Rightarrow nat) \Rightarrow (nat \Rightarrow nat) \Rightarrow bool) \Rightarrow bool where
  mk-minsky P \equiv \exists M. mk-minsky-wit M P
lemmas mk-minsky-def = mk-minsky-wit-def
lemma mk-minsky-mono:
  shows mk-minsky <math>P \Longrightarrow (\bigwedge vs \ vs'. \ P \ vs \ vs' \Longrightarrow Q \ vs \ vs') \Longrightarrow mk-minsky \ Q
  unfolding mk-minsky-def by meson
lemma mk-minsky-sound:
  assumes mk-minsky-wit M P ((Suc 0, vs), (0, vs')) <math>\in (step M)^*
```

```
shows P vs vs'
proof -
  have M: deterministic M 0 \notin fst 'M \land vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step)
M)^* \wedge P vs vs'
   using assms(1) by (auto simp: mk-minsky-wit-def)
 obtain vs'' where vs'': ((Suc\ \theta,\ vs),\ (\theta,\ vs'')) \in (step\ M)^*\ P\ vs\ vs''\ using\ M(3)
\mathbf{by} blast
 have (\theta :: nat, vs') = (\theta, vs'') using M(1,2)
   by (intro deterministic-minsky-UN[OF - assms(2) vs''(1)])
 then show ?thesis using vs''(2) by simp
qed
Realizability of n-ary functions for n = 1 \dots 3. Here we use the convention
that the arguments are passed in registers 1...3, and the result is stored in
register 0.
abbreviation mk-minsky1 where
  mk-minsky1 f \equiv mk-minsky (\lambda vs vs'. vs' 0 = f (vs 1))
abbreviation mk-minsky2 where
  mk-minsky2 f \equiv mk-minsky (\lambda vs vs'. vs' 0 = f (vs 1) (vs 2))
abbreviation mk-minsky3 where
  mk-minsky3 f \equiv mk-minsky (\lambda vs vs'. vs' 0 = f (vs 1) (vs 2) (vs 3))
2.4
        Trivial building blocks
We can increment and decrement any register.
lemma mk-minsky-inc:
 shows mk-minsky (\lambda vs \ vs'. \ vs' = (\lambda x. \ if \ x = v \ then \ Suc \ (vs \ v) \ else \ vs \ x))
 using step.inc[of Suc \ \theta \ v \ \theta]
 by (auto simp: deterministic-def mk-minsky-def intro!: exI[of - \{(1, Inc \ v \ 0)\}]::
(nat, nat) minsky])
lemma mk-minsky-dec:
 shows mk-minsky (\lambda vs \ vs'. \ vs' = (\lambda x. \ if \ x = v \ then \ vs \ v - 1 \ else \ vs \ x))
proof -
 let ?M = \{(1, Dec \ v \ 0 \ 0)\} :: (nat, nat) minsky
 show ?thesis unfolding mk-minsky-def
 proof (intro exI[of - ?M] allI conjI, goal-cases)
   case (4 \ vs)
   have [simp]: vs \ v = 0 \Longrightarrow (\lambda x. \ if \ x = v \ then \ 0 \ else \ vs \ x) = vs \ by \ auto
   show ?case using step.decz[of Suc 0 v 0 0 ?M] step.decn[of Suc 0 v 0 0 ?M]
     by (cases\ vs\ v) (auto\ cong:\ if-cong)
 ged auto
qed
```

### 2.5 Sequential composition

The following lemma has two useful corollaries (which we prove simultaneously because they share much of the proof structure): First, if P and Q are realizable, then so is  $P \circ Q$ . Secondly, if we rename variables by an injective function f in a Minksy machine, then the variables outside the range of f remain unchanged.

```
lemma mk-minsky-seq-map:
 assumes mk-minsky P mk-minsky Q inj g
    \bigwedge vs \ vs' \ vs''. P \ vs \ vs' \Longrightarrow Q \ vs' \ vs'' \Longrightarrow R \ vs \ vs''
 shows mk-minsky (\lambda vs \ vs'. R (vs \circ g) (vs' \circ g) \wedge (\forall x. \ x \notin range \ g \longrightarrow vs \ x = g
vs'(x)
proof
  obtain M where M: finite M deterministic M 0 \notin fst ' M
   \wedge vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step \ M)^* \wedge P \ vs \ vs'
   using assms(1) by (auto simp: mk-minsky-def)
 obtain N where N: finite N deterministic N 0 \notin fst 'N
   \wedge vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step \ N)^* \wedge Q \ vs \ vs')
   using assms(2) by (auto simp: mk\text{-}minsky\text{-}def)
  let ?fM = \lambda s. if s = 0 then 2 else if s = 1 then 1 else 2 * s + 1 — M: from 1
to 2
 let ?fN = \lambda s. 2 * s
                                                                    — N: from 2 to 0
 let ?M = map\text{-}minsky ?fM \ g \ M \cup map\text{-}minsky ?fN \ g \ N
 show ?thesis unfolding mk-minsky-def
 proof (intro exI[of - ?M] conjI allI, goal-cases)
   case 1 show ?case using M(1) N(1) by (auto simp: map-minsky-def)
 next
   case 2 show ? case using M(2,3) N(2) unfolding map-minsky-def
     by (intro deterministic-union deterministic-map)
       (auto simp: inj-on-def rev-image-eqI Suc-double-not-eq-double split: if-splits)
  next
   case 3 show ?case using N(3) by (auto simp: rev-image-eqI map-minsky-def
split: if-splits)
 next
   case (4 vs)
   obtain vsM where M': ((Suc\ \theta,\ vs\circ\ g),\ \theta,\ vsM) \in (step\ M)^*\ P\ (vs\circ\ g)\ vsM
     using M(4) by blast
   obtain vsN where N': ((Suc\ \theta,\ vsM),\ \theta,\ vsN) \in (step\ N)^*\ Q\ vsM\ vsN
     using N(4) by blast
   note * = subsetD[OF steps-mono, of - ?M]
     map-steps[OF - M'(1), of g vs ?fM, simplified]
     map-steps[OF - N'(1), of g - ?fN, simplified]
     using assms(3,4) M'(2) N'(2) rtrancl-trans[OF *(1)[OF - *(2)] *(1)[OF - *(2)]
*(3)]]
     by (auto simp: comp-def)
 qed
qed
```

```
Sequential composition.
```

```
lemma mk-minsky-seq:
 assumes mk-minsky P mk-minsky Q
   \bigwedge vs \ vs' \ vs''. P \ vs \ vs' \Longrightarrow Q \ vs' \ vs'' \Longrightarrow R \ vs \ vs''
 shows mk-minsky R
 using mk-minsky-seq-map[OF assms(1,2), of id] assms(3) by simp
lemma mk-minsky-seq':
  assumes mk-minsky P mk-minsky Q
 shows mk-minsky (\lambda vs \ vs''. (\exists \ vs'. P \ vs \ vs' \land \ Q \ vs' \ vs''))
 \mathbf{by}\ (intro\ mk\text{-}minsky\text{-}seq[\mathit{OF}\ assms])\ blast
We can do nothing (besides transitioning from state 1 to state 0).
lemma mk-minsky-nop:
  mk-minsky (\lambda vs \ vs'. \ vs = vs')
 by (intro mk-minsky-seq[OF mk-minsky-inc mk-minsky-dec]) auto
Renaming variables.
lemma mk-minsky-map:
 assumes mk-minsky P inj f
 shows mk-minsky (\lambda vs \ vs'. P(vs \circ f)(vs' \circ f) \wedge (\forall x. \ x \notin range f \longrightarrow vs \ x =
 using mk-minsky-seq-map[OF assms(1) mk-minsky-nop assms(2)] by simp
lemma inj-shift [simp]:
 fixes a \ b :: nat
 assumes a < b
 shows inj (\lambda x. \text{ if } x = 0 \text{ then a else } x + b)
 using assms by (auto simp: inj-on-def)
```

### 2.6 Bounded loop

In the following lemma, P is the specification of a loop body, and Q the specification of the loop itself (a loop invariant). The loop variable is v. Q can be realized provided that

- 1. P can be realized;
- 2. P ensures that the loop variable is not changed by the loop body; and
- 3. Q follows by induction on the loop variable:
  - (a)  $\alpha Q \alpha$  holds when  $\alpha[v] = 0$ ; and
  - (b)  $\alpha[v := n] P \alpha'$  and  $\alpha' Q \alpha''$  imply  $\alpha Q \operatorname{alpha}''$  when  $\alpha[v] = n + 1$ .

```
lemma mk-minsky-loop:

assumes mk-minsky P

\bigwedge vs \ vs'. P \ vs \ vs' \Longrightarrow vs' \ v = vs \ v
```

```
\bigwedge vs. \ vs \ v = 0 \Longrightarrow Q \ vs \ vs
   \bigwedge n \ vs \ vs' \ vs''. vs \ v = Suc \ n \Longrightarrow P \ (\lambda x. \ if \ x = v \ then \ n \ else \ vs \ x) \ vs' \Longrightarrow Q \ vs'
vs^{\prime\prime} \Longrightarrow Q \ vs \ vs^{\prime\prime}
 shows mk-minsky Q
proof -
  obtain M where M: finite M deterministic M 0 \notin fst 'M
   \bigwedge vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step \ M)^* \land P \ vs \ vs'
   using assms(1) by (auto simp: mk-minsky-def)
  let ?M = \{(1, Dec \ v \ 2 \ 0)\} \cup map\text{-minsky Suc id } M
 show ?thesis unfolding mk-minsky-def
 proof (intro exI[of - ?M] conjI allI, goal-cases)
   case 1 show ?case using M(1) by (auto simp: map-minsky-def)
 next
   case 2 show ?case using M(2,3) unfolding map-minsky-def
     by (intro deterministic-union deterministic-map) (auto simp: rev-image-eqI)
 next
   case 3 show ?case by (auto simp: map-minsky-def)
 next
   case (4 vs) show ?case
   proof (induct vs v arbitrary: vs)
     case 0 then show ?case using assms(3)[of vs] step.decz[of 1 v 2 0 ?M vs]
       by (auto simp: id-def)
   \mathbf{next}
     case (Suc \ n)
     obtain vs' where M': ((Suc 0, \lambda x. if x = v then n else vs(x), 0, vs') \in (step
M)^*
       P (\lambda x. if x = v then n else vs x) vs' using M(4) by blast
     obtain vs'' where D: ((Suc \ \theta, \ vs'), \ \theta, \ vs'') \in (step \ ?M)^* \ Q \ vs' \ vs'')
       using Suc(1)[of\ vs']\ assms(2)[OF\ M'(2)] by auto
     \mathbf{note} * = subsetD[\mathit{OF}\ steps-mono,\ of\ -\ ?M]
       r-into-rtrancl[OF\ decn[of\ Suc\ 0\ v\ 2\ 0\ ?M\ vs\ n]]
        map-steps OF - - M'(1), of id - Suc, simplified, OF refl, simplified, folded
numeral - 2 - eq - 2
      show ?case using rtrancl-trans[OF rtrancl-trans, OF *(2) *(1)[OF - *(3)]
D(1)
       D(2) Suc(2) assms(4)[OF - M'(2), of vs'] by auto
   qed
 qed
qed
```

### 2.7 Copying values

We work up to copying values in several steps.

- 1. Clear a register. This is a loop that decrements the register until it reaches 0.
- 2. Add a register to another one. This is a loop that decrements one register, and increments the other register, until the first register reaches

0.

- 3. Add a register to two others. This is the same, except that two registers are incremented.
- 4. Move a register: set a register to 0, then add another register to it.
- 5. Copy a register destructively: clear two registers, then add another register to them.

```
lemma mk-minsky-zero:
  shows mk-minsky (\lambda vs \ vs'. vs' = (\lambda x. \ if \ x = v \ then \ 0 \ else \ vs \ x))
  by (intro mk-minsky-loop[where v = v, OF — while v[v] —:
    mk-minsky-nop]) auto
                                               — pass
lemma mk-minsky-add1:
  assumes v \neq w
  shows mk-minsky (\lambda vs \ vs'. vs' = (\lambda x. \ if \ x = v \ then \ 0 \ else \ if \ x = w \ then \ vs \ v +
vs \ w \ else \ vs \ x))
  using assms by (intro mk-minsky-loop[where v = v, OF — while v[v]—:
   mk-minsky-inc[of w]]) auto
lemma mk-minsky-add2:
  assumes u \neq v \ u \neq w \ v \neq w
  shows mk-minsky (\lambda vs \ vs'. vs' =
   (\lambda x. if x = u then 0 else if x = v then vs u + vs v else if x = w then vs u + vs
w \ else \ vs \ x))
  using assms by (intro mk-minsky-loop[where v = u, OF mk-minsky-seq'[OF—
while v[u]--:
   mk-minsky-inc[of v]
   mk-minsky-inc[of w]]]) auto
lemma mk-minsky-copy1:
  assumes v \neq w
 shows mk-minsky (\lambda vs \ vs'. \ vs' = (\lambda x. \ if \ x = v \ then \ 0 \ else \ if \ x = w \ then \ vs \ v \ else
  using assms by (intro mk-minsky-seq[OF
   mk-minsky-zero[of w]
                               --v[w] := 0
   mk-minsky-add1[of v w]]) <math>auto - v[w] := v[w] + v[v], v[v] := 0
lemma mk-minsky-copy2:
  assumes u \neq v \ u \neq w \ v \neq w
  shows mk-minsky (\lambda vs \ vs'. vs' =
    (\lambda x. \ if \ x = u \ then \ 0 \ else \ if \ x = v \ then \ vs \ u \ else \ if \ x = w \ then \ vs \ u \ else \ vs \ x))
  using assms by (intro mk-minsky-seq[OF mk-minsky-seq', OF
                                      -v[v] := 0

-v[w] := 0
    mk-minsky-zero[of v]
    mk-minsky-zero[of w]
   \textit{mk-minsky-add2} \left[ \textit{of } u \textit{ } v \textit{ } w \right] ]) \textit{ } \textit{auto} - v[v] := v[v] + v[u], v[w] := v[w] + v[u], v[u]
:= 0
```

```
lemma mk-minsky-copy:
assumes u \neq v u \neq w v \neq w
shows mk-minsky (\lambda vs vs'. vs' = (\lambda x. \ if \ x = v \ then \ vs \ u \ else \ if \ x = w \ then \ 0 \ else \ vs \ x))
using assms by (intro\ mk-minsky-seq[OF
mk-minsky-copy2[of\ u\ v\ w] — v[v] := v[u], \ v[w] := v[u], \ v[u] := 0
mk-minsky-copy1[of\ w\ u]]) <math>auto — v[u] := v[w], \ v[w] := 0
```

### 2.8 Primitive recursive functions

Nondestructive apply: compute f on arguments  $\alpha[u]$ ,  $\alpha[v]$ ,  $\alpha[w]$ , storing the result in  $\alpha[t]$  and preserving all other registers below k. This is easy now that we can copy values.

```
lemma mk-minsky-apply3:
   assumes mk-minsky3 f t < k u < k v < k w < k shows <math>mk-minsky (\lambda vs vs'. \forall x < k. vs' x = (if x = t then f (vs u) (vs v) (vs w) else vs x))
   using assms(2-)
   by (intro mk-minsky-seq[OF mk-minsky-seq'[OF mk-minsky-seq'], OF
   mk-minsky-copy[of u 1 + k k] - v[1+k] := v[v]
   mk-minsky-copy[of v 2 + k k] - v[2+k] := v[v]
   mk-minsky-copy[of w 3 + k k] - v[3+k] := v[v]
   mk-minsky-map[OF assms(1), of \lambda x. if x = 0 then t else x + k]]) (auto 0 2)
   - v[t] := f v[t] v[t] v[t]
```

Composition is just four non-destructive applies.

```
lemma mk-minsky-comp3-3:
```

```
assumes mk-minsky3 f mk-minsky3 g mk-minsky3 h mk-minsky3 k shows mk-minsky3 (\lambda x \ y \ z. \ f \ (g \ x \ y \ z) \ (h \ x \ y \ z) \ (k \ x \ y \ z)) by (rule \ mk-minsky-seq[OF \ mk-minsky-seq'[OF \ mk-minsky-seq'], OF mk-minsky-apply3[OF \ assms(2), \ of 4 \ 7 \ 1 \ 2 \ 3] -v[4] := g \ v[1] \ v[2] \ v[3] mk-minsky-apply3[OF \ assms(3), \ of 5 \ 7 \ 1 \ 2 \ 3] -v[5] := h \ v[1] \ v[2] \ v[3] mk-minsky-apply3[OF \ assms(4), \ of 6 \ 7 \ 1 \ 2 \ 3] -v[6] := k \ v[1] \ v[2] \ v[3] mk-minsky-apply3[OF \ assms(1), \ of 0 \ 7 \ 4 \ 5 \ 6]]) <math>auto - v[0] := f \ v[4] \ v[5] \ v[6]
```

Primitive recursion is a non-destructive apply followed by a loop with another non-destructive apply. The key to the proof is the loop invariant, which we can specify as part of composing the various mk-minsky-\* lemmas.

```
lemma mk-minsky-prim-rec:
assumes mk-minsky1 g mk-minsky3 h
```

```
shows mk-minsky2 (PrimRecOp\ g\ h)
by (intro\ mk-minsky-seq[OF\ mk-minsky-seq', OF
mk-minsky-apply3[OF\ assms(1),\ of\ 0\ 4\ 2\ 2\ 2] — v[0]:=g\ v[2]
mk-minsky-zero[of\ 3] — v[3]:=0
mk-minsky-loop[\mathbf{where}\ v=1,\ OF\ mk-minsky-seq', OF — while v[1]—:
mk-minsky-apply3[OF\ assms(2),\ of\ 0\ 4\ 3\ 0\ 2] — v[0]:=h\ v[3]\ v[0]\ v[2]
mk-minsky-inc[of\ 3], — v[3]++
```

```
of \lambda vs\ vs'. vs\ \theta = PrimRecOp\ g\ h\ (vs\ 3)\ (vs\ 2) \longrightarrow vs'\ \theta = PrimRecOp\ g\ h\ (vs\ 3 + vs\ 1)\ (vs\ 2) ]]) auto
```

With these building blocks we can easily show that all primitive recursive functions can be realized by a Minsky machine.

```
lemma mk-minsky-PrimRec:
 f \in PrimRec1 \implies mk\text{-}minsky1 f
 g \in PrimRec2 \implies mk\text{-}minsky2 \ g
 h \in PrimRec3 \implies mk\text{-}minsky3 h
proof (goal-cases)
 have *: (f \in PrimRec1 \longrightarrow mk\text{-}minsky1\ f) \land (g \in PrimRec2 \longrightarrow mk\text{-}minsky2)
g) \land (h \in PrimRec3 \longrightarrow mk\text{-}minsky3 \ h)
 proof (induction rule: PrimRec1-PrimRec2-PrimRec3.induct)
   case zero show ?case by (intro mk-minsky-mono[OF mk-minsky-zero]) auto
 next
    case suc show ?case by (intro mk-minsky-seq[OF mk-minsky-copy1[of 1 0]
mk-minsky-inc[of 0]]) auto
 next
   case id1-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 1
\theta]]) auto
 next
   case id2-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 1
\theta]]) auto
 next
   case id2-2 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 2]
\theta]]) auto
   case id3-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 1
\theta]]) auto
 next
   case id3-2 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 2
\theta]]) auto
 next
   case id3-3 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 3
\theta]]) auto
 next
   case (comp1-1 f g) then show ?case using mk-minsky-comp3-3 by fast
   case (comp1-2 f g) then show ?case using mk-minsky-comp3-3 by fast
 next
   case (comp1-3 f g) then show ?case using mk-minsky-comp3-3 by fast
 next
   case (comp2-1 f g h) then show ?case using mk-minsky-comp3-3 by fast
 next
   case (comp3-1 f g h k) then show ?case using mk-minsky-comp3-3 by fast
   case (comp2-2 f g h) then show ?case using mk-minsky-comp3-3 by fast
 \mathbf{next}
```

```
case (comp2-3 f g h) then show ?case using mk-minsky-comp3-3 by fast
next
  case (comp3-2 f g h k) then show ?case using mk-minsky-comp3-3 by fast
next
  case (comp3-3 f g h k) then show ?case using mk-minsky-comp3-3 by fast
next
  case (prim-rec g h) then show ?case using mk-minsky-prim-rec by blast
qed
{ case 1 thus ?case using * by blast next
  case 2 thus ?case using * by blast next
  case 3 thus ?case using * by blast }
qed
```

### 2.9 Recursively enumerable sets as Minsky machines

The following is the most complicated lemma of this theory: Given two r.e. sets A and B we want to construct a Minsky machine that reaches the final state 0 for input x if  $x \in A$  and final state 1 if  $x \in B$ , and never reaches either of these states if  $x \notin A \cup B$ . (If  $x \in A \cap B$ , then either state 0 or state 1 may be reached.) We consider two r.e. sets rather than one because we target recursive inseparability.

For the r.e. set A, there is a primitive recursive function f such that  $x \in A \iff \exists y. f(x,y) = 0$ . Similarly there is a primitive recursive function g for B such that  $x \in B \iff \exists y. f(x,y) = 0$ . Our Minsky machine takes x in register 0 and y in register 1 (initially 0) and works as follows.

- 1. evaluate f(x,y); if the result is 0, transition to state 0; otherwise,
- 2. evaluate q(x,y); if the result is 0, transition to state 1; otherwise,
- 3. increment y and start over.

```
lemma ce-set-pair-by-minsky:
   assumes A \in ce-sets B \in ce-sets
   obtains M :: (nat, nat) minsky where
   finite M deterministic M 0 \notin fst ' M Suc 0 \notin fst ' M
   \[
   \[
   \lambda x vs. vs 0 = x \implies vs \ 1 = 0 \implies x \in A \cup B \implies \exists vs'. ((2, vs), (0, vs')) \in (step \ M)^* \lor ((2, vs), (Suc \ 0, vs')) \in (step \ M)^* \]
   \[
   \lambda x vs vs'. vs <math>0 = x \implies vs \ 1 = 0 \implies ((2, vs), (0, vs')) \in (step \ M)^* \implies x \in A \]
   \[
   \lambda x vs vs'. vs <math>0 = x \implies vs \ 1 = 0 \implies ((2, vs), (Suc \ 0, vs')) \in (step \ M)^* \implies x \in B \]
   \[
   proof - \]
   obtain <math>g where g: g \in PrimRec2 \land x. \ x \in A \longleftrightarrow (\exists y. \ g \ x \ y = 0) \]
   using <math>assms(1) by (auto \ simp: ce-sets-def \ fn-to-set-def) \]
   obtain <math>h where h: h \in PrimRec2 \land x. \ x \in B \longleftrightarrow (\exists y. \ h \ x \ y = 0) \]
   using <math>assms(2) by (auto \ simp: ce-sets-def \ fn-to-set-def) \]
```

```
have mk-minsky (\lambda vs' vs' \cdot vs' \cdot \theta = vs \cdot \theta \wedge vs' \cdot \theta = vs \cdot \theta \wedge vs' \cdot \theta = q \cdot (vs \cdot \theta)) (vs
1))
   using mk-minsky-seq[OF]
     mk-minsky-apply3[OF mk-minsky-PrimRec(2)[OF g(1)], of 2 3 0 1 0] — v[2]
= g v[0] v[1]
     mk-minsky-nop] by auto
 then obtain M :: (nat, nat) minsky where M: finite M deterministic M 0 \notin fst
    \bigwedge vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step \ M)^* \land
    vs' \theta = vs \theta \wedge vs' \theta = vs \theta \wedge vs' \theta = g(vs \theta)(vs \theta)
   unfolding mk-minsky-def by blast
 have mk-minsky (\lambda vs \ vs' \ vs' \ 0 = vs \ 0 \land vs' \ 1 = vs \ 1 + 1 \land vs' \ 2 = h (vs \ 0)
(vs\ 1)
   using mk-minsky-seq[OF]
     mk-minsky-apply3[OF mk-minsky-PrimRec(2)[OF h(1)], of 2 3 0 1 0] — v[2]
:= h v[0] v[1]
     mk-minsky-inc[of 1]] by auto
                                                                           -v[1] := v[1] + 1
 then obtain N :: (nat, nat) minsky where N: finite N deterministic N 0 \notin fst
    \wedge vs. \exists vs'. ((Suc \ \theta, \ vs), \ \theta, \ vs') \in (step \ N)^* \wedge
   vs' \theta = vs \theta \wedge vs' \theta = vs \theta + 1 \wedge vs' \theta = h(vs \theta)(vs \theta)
   unfolding mk-minsky-def by blast
  let ?f = \lambda s. if s = 0 then 3 else 2 * s — M: from state 4 to state 3
 let ?g = \lambda s. 2 * s + 5
                                 — N: from state 7 to state 5
 define X where X = map\text{-}minsky ?f id M \cup map\text{-}minsky ?g id N \cup \{(3, Dec 2)\}
(70)} \cup \{(5, Dec 2 2 1)\}
  have MX: map-minsky ?f id M \subseteq X by (auto\ simp:\ X-def)
  have NX: map-minsky ?q id N \subseteq X by (auto\ simp:\ X-def)
  have DX: (3, Dec 2 7 0) \in X (5, Dec 2 2 1) \in X by (auto simp: X-def)
  have X1: finite X using M(1) N(1) by (auto simp: map-minsky-def X-def)
  have X2: deterministic X unfolding X-def using M(2,3) N(2,3)
   apply (intro deterministic-union)
   by (auto simp: map-minsky-def rev-image-eqI inj-on-def split: if-splits
     intro!: deterministic-map) \ presburger +
  have X3: 0 \notin fst ' X Suc \ 0 \notin fst ' X  using M(3) \ N(3)
   by (auto simp: X-def map-minsky-def split: if-splits)
  have X_4: \exists vs'. g(vs \theta)(vs 1) = \theta \wedge ((2, vs), (\theta, vs')) \in (step X)^* \vee
   h (vs  0) (vs  1) = 0 \wedge ((2, vs), (1, vs')) \in (step  X)^* \vee
   g(vs \ \theta)(vs \ 1) \neq \theta \land h(vs \ \theta)(vs \ 1) \neq \theta \land vs' \ \theta = vs \ \theta \land vs' \ 1 = vs \ 1 + 1
   ((2, vs), (2, vs')) \in (step X)^+ for vs
  proof -
   guess vs' using M(4)[of vs] by (elim \ exE \ conjE) note vs' = this
   have 1: ((2, vs), (3, vs')) \in (step X)^*
     using subsetD[OF steps-mono[OF MX], OF map-steps[OF - - vs'(1), of id vs
?f]] by simp
   show ?thesis
   proof (cases vs' 2)
     case \theta then show ?thesis using decz[OF\ DX(1),\ of\ vs']\ vs'\ 1
```

```
by (auto intro: rtrancl-into-rtrancl)
   next
     case (Suc\ n) note Suc' = Suc
     let ?vs = \lambda x. if x = 2 then n else vs' x
     have 2: ((2, vs), (7, ?vs)) \in (step X)^*
       using 1 decn[OF\ DX(1),\ of\ vs']\ Suc\ by\ (auto\ intro:\ rtrancl-into-rtrancl)
     guess vs'' using N(4)[of ?vs] by (elim \ exE \ conjE) note vs'' = this
     have 3: ((2, vs), (5, vs'')) \in (step X)^*
       using 2 subsetD[OF steps-mono[OF NX], OF map-steps[OF - - vs''(1), of
id ?vs ?g]] by simp
     show ?thesis
     proof (cases vs" 2)
      case \theta then show ?thesis using 3 decz[OFDX(2), of vs''] vs''(2-) vs'(2-)
         by (auto intro: rtrancl-into-rtrancl)
     next
       case (Suc\ m)
       let ?vs = \lambda x. if x = 2 then m else vs'' x
      have 4:((2, vs), (2, ?vs)) \in (step X)^+ using 3 decn[OF DX(2), of vs'' m]
       then show ?thesis using vs''(2-) vs'(2-) Suc Suc' by (auto intro!: exI[of
- ?vs])
     qed
   qed
 qed
 have *: vs \ 1 \le y \Longrightarrow g \ (vs \ \theta) \ y = \theta \lor h \ (vs \ \theta) \ y = \theta \Longrightarrow
   \exists vs'. ((2, vs), (0, vs')) \in (step X)^* \lor ((2, vs), (1, vs')) \in (step X)^* for vs y
  proof (induct vs 1 arbitrary: vs rule: inc-induct, goal-cases base step)
   case (base vs) then show ?case using X4[of vs] by auto
 next
   case (step \ vs)
   guess vs' using X4[of vs] by (elim \ exE)
   then show ?case unfolding ex-disj-distrib using step(4) step(3)[of vs']
     by (auto dest!: trancl-into-rtrancl) (meson rtrancl-trans)+
  qed
  have **: ((s, vs), (t, ws)) \in (step X)^* \Longrightarrow t \in \{0, 1\} \Longrightarrow ((s, vs), (2, ws')) \in
(step X)^* \Longrightarrow
   \exists y. if t = 0 then g(ws' 0) y = 0 else h(ws' 0) y = 0 for s t vs ws' ws
 proof (induct arbitrary: ws' rule: converse-rtrancl-induct2)
    case refl show ?case using refl(1) NF-not-suc[OF refl(2) NF-stepI] X3 by
auto
 next
   \mathbf{case} \ (\mathit{step} \ \mathit{s} \ \mathit{vs} \ \mathit{s'} \ \mathit{vs'})
   show ?case using step(5)
   proof (cases rule: converse-rtranclE[case-names base' step'])
     case base'
     note *** = deterministic-minsky-UN[OF X2 - - X3]
     show ?thesis using X4 [of ws']
     proof (elim exE disjE conjE, goal-cases)
       case (1 \ vs'') then show ?case using step(1,2,4) ***[of (2,ws') \ vs'' \ ws]
```

```
by (auto simp: base' intro: converse-rtrancl-into-rtrancl)
     next
       case (2 \ vs'') then show ?case using step(1,2,4) ***[of (2,ws') \ ws \ vs'']
         by (auto simp: base' intro: converse-rtrancl-into-rtrancl)
       case (3 \ vs'') then show ?case using step(2) \ step(3)[of \ vs'', \ OF \ step(4)]
         deterministicD[OF\ deterministic-stepI[OF\ X2],\ OF\ -\ step(1)]
         by (auto simp: base' if-bool-eq-conj trancl-unfold-left)
     qed
   next
     case (step' y) then show ?thesis
     by (metis\ deterministicD[OF\ deterministic-stepI[OF\ X2]]\ step(1)\ step(3)[OF\ A])
step(4)])
   qed
 qed
 show ?thesis
 proof (intro that [of X] X1 X2 X3, goal-cases)
   case (1 \ x \ vs) then show ?case using *[of vs] by (auto simp: g(2) h(2))
    case (2 \ x \ vs \ vs') then show ?case using **[of 2 vs 0 vs' vs] by (auto simp:
g(2) \ h(2)
 next
    case (3 \ x \ vs \ vs') then show ?case using **[of 2 vs 1 vs' vs] by (auto simp:
g(2) \ h(2)
 \mathbf{qed}
qed
For r.e. sets we obtain the following lemma as a special case (taking B = \emptyset,
and swapping states 1 and 2).
lemma ce-set-by-minsky:
 assumes A \in ce\text{-}sets
 obtains M :: (nat, nat) minsky where
   finite M deterministic M 0 \notin fst ' M
   \bigwedge x \ vs. \ vs \ \theta = x \Longrightarrow vs \ 1 = \theta \Longrightarrow x \in A \Longrightarrow \exists \ vs'. \ ((Suc \ \theta, \ vs), \ (\theta, \ vs')) \in
(step\ M)^*
   \bigwedge x \ vs \ vs'. \ vs \ \theta = x \Longrightarrow vs \ 1 = \theta \Longrightarrow ((Suc \ \theta, \ vs), \ (\theta, \ vs')) \in (step \ M)^* \Longrightarrow
x \in A
proof -
 guess M using ce-set-pair-by-minsky [OF assms(1) ce-empty] . note M = this
 let ?f = \lambda s. if s = 1 then 2 else if s = 2 then 1 else s — swap states 1 and 2
 have ?f \circ ?f = id by auto
 define N where N = map\text{-}minsky ?f id M
 have M-def: M = map-minsky ?f id N
   unfolding N-def map-minsky-comp \langle ?f \circ ?f = id \rangle map-minsky-id o-id ..
 show ?thesis using M(1-3)
 proof (intro that [of N], goal-cases)
   case (4 \ x \ vs) show ?case using M(5)[OF \ 4(4,5)] \ 4(6) \ M(7)[OF \ 4(4,5)]
     map\text{-}steps[of\ id\ vs\ vs\ 2\ 0\ \text{-}\ M\ ?f]\ \mathbf{by}\ (auto\ simp:\ N\text{-}def)
 \mathbf{next}
```

```
case (5 \ x \ vs \ vs') show ?case using M(6)[OF \ 5(4,5)] \ 5(6) map-steps[of id vs vs 1 0 - N ?f] by (auto simp: M-def) qed (auto simp: N-def map-minsky-def inj-on-def rev-image-eqI deterministic-map split: if-splits) qed
```

### 2.10 Encoding of Minsky machines

So far, Minsky machines have been sets of pairs of states and operations. We now provide an encoding of Minsky machines as natural numbers, so that we can talk about them as r.e. or computable sets. First we encode operations.

```
primrec encode-Op :: (nat, nat) Op \Rightarrow nat where
  encode-Op\ (Dec\ v\ s\ s') = c-pair\ 0\ (c-pair\ v\ (c-pair\ s\ s'))
| encode-Op (Inc v s) = c-pair 1 (c-pair v s)
definition decode-Op :: nat \Rightarrow (nat, nat) Op where
  decode-Op n = (if c-fst n = 0
   then Dec\ (c\text{-}fst\ (c\text{-}snd\ n))\ (c\text{-}fst\ (c\text{-}snd\ (c\text{-}snd\ n)))\ (c\text{-}snd\ (c\text{-}snd\ n)))
   else Inc\ (c\text{-}st\ (c\text{-}snd\ n))\ (c\text{-}snd\ (c\text{-}snd\ n)))
lemma encode-Op-inv [simp]:
  decode-Op(encode-Op(x) = x
  by (cases x) (auto simp: decode-Op-def)
Minsky machines are encoded via lists of pairs of states and operations.
definition encode-minsky :: (nat \times (nat, nat) \ Op) list \Rightarrow nat where
  encode-minsky\ M = list-to-nat\ (map\ (\lambda x.\ c-pair\ (fst\ x)\ (encode-Op\ (snd\ x)))\ M)
definition decode\text{-}minsky :: nat \Rightarrow (nat \times (nat, nat) \ Op) \ list where
  decode\text{-}minsky \ n = map \ (\lambda n. \ (c\text{-}fst \ n, \ decode\text{-}Op \ (c\text{-}snd \ n))) \ (nat\text{-}to\text{-}list \ n)
lemma encode-minsky-inv [simp]:
  decode\text{-}minsky\ (encode\text{-}minsky\ M) = M
  by (auto simp: encode-minsky-def decode-minsky-def comp-def)
Assignments are stored as lists (starting with register 0).
definition decode\text{-}regs :: nat \Rightarrow (nat \Rightarrow nat) where
  decode-regs n = (\lambda i. let \ xs = nat-to-list \ n \ in \ if \ i < length \ xs \ then \ nat-to-list \ n \ ! \ i
else 0)
```

The undecidability results talk about Minsky configurations (pairs of Minsky machines and assignments). This means that we do not have to construct any recursive functions that modify Minsky machines (for example in order to initialize variables), keeping the proofs simple.

```
definition decode\text{-}minsky\text{-}state :: nat \Rightarrow ((nat, nat) \ minsky \times (nat \Rightarrow nat)) where decode\text{-}minsky\text{-}state \ n = (set \ (decode\text{-}minsky \ (c\text{-}fst \ n)), \ (decode\text{-}regs \ (c\text{-}snd \ n)))
```

### 2.11 Undecidablity results

definition minsky-reaching-0 where

We conclude with some undecidability results. First we show that it is undecidable whether a Minksy machine starting at state 1 terminates in state 0.

```
\textit{minsky-reaching-0} = \{\textit{n} \mid \textit{n} \textit{M} \textit{vs} \textit{vs'}. \textit{(M, vs)} = \textit{decode-minsky-state} \textit{n} \land ((\textit{Suc}
(0, vs), (0, vs') \in (step M)^*
lemma minsky-reaching-0-not-computable:
   \neg computable minsky-reaching-0
proof -
   guess U using ce-set-by-minsky[OF\ univ-is-ce] . note U=this
   obtain us where [simp]: set us = U using finite-list[OF\ U(1)] by blast
   let ?f = \lambda n. c-pair (encode-minsky us) (c-cons n \theta)
   have ?f \in PrimRec1
    using comp2-1[OF c-pair-is-pr const-is-pr comp2-1[OF c-cons-is-pr id1-1 const-is-pr]]
by simp
   moreover have ?f x \in minsky\text{-}reaching\text{-}0 \longleftrightarrow x \in univ\text{-}ce \text{ for } x
      using U(4,5)[of \ \lambda i. \ if \ i = 0 \ then \ x \ else \ 0]
        by (auto simp: minsky-reaching-0-def decode-minsky-state-def decode-regs-def
c-cons-def conq: if-conq)
   ultimately have many-reducible-to univ-ce minsky-reaching-0
    by (auto simp: many-reducible-to-def many-reducible-to-via-def dest: pr-is-total-rec)
   then show ?thesis by (rule many-reducible-lm-1)
qed
The remaining results are resursive inseparability results. We start be show-
ing that there is a Minksy machine U with final states 0 and 1 such that it
is not possible to recursively separate inputs reaching state 0 from inputs
reaching state 1.
lemma rec-inseparable-0not1-1not0:
  rec-inseparable \{p. \ 0 \in nat-to-ce-set \ p \land 1 \notin nat-to-ce-set \ p\} \{p. \ 0 \notin nat-to-ce-set \ p\} \}
p \land 1 \in nat\text{-}to\text{-}ce\text{-}set p
proof -
   obtain n where n: nat-to-ce-set n = \{0\} using nat-to-ce-set-srj[OF\ ce-finite[of\ ce
\{\theta\}]] by auto
  obtain m where m: nat-to-ce-set m = \{1\} using nat-to-ce-set-srj[OF ce-finite[of
{1}]] by auto
    show ?thesis by (rule rec-inseparable-mono[OF Rice-rec-inseparable[of n m]])
(auto\ simp:\ n\ m)
qed
lemma ce-sets-containing-n-ce:
   \{p. \ n \in nat\text{-}to\text{-}ce\text{-}set\ p\} \in ce\text{-}sets
   using ce-set-lm-5[OF univ-is-ce comp2-1[OF c-pair-is-pr id1-1 const-is-pr[of n]]]
   by (auto simp: univ-ce-lm-1)
```

```
lemma rec-inseparable-fixed-minsky-reaching-0-1:
 obtains U :: (nat, nat) minsky where
   finite U deterministic U 0 \notin fst ' U 1 \notin fst ' U
    rec-inseparable \{x \mid x \ vs' \ ((2, (\lambda n. \ if \ n = 0 \ then \ x \ else \ 0)), (0, \ vs')) \in (step)
U)^*
     \{x \mid x \ vs'. \ ((2, (\lambda n. \ if \ n = 0 \ then \ x \ else \ 0)), \ (1, \ vs')) \in (step \ U)^*\}
proof -
 guess U using ce-set-pair-by-minsky [OF ce-sets-containing-n-ce ce-sets-containing-n-ce,
of 0 1].
 from this(1-4) this(5-7)[of \ \lambda n. \ if \ n=0 \ then - else \ 0]
 show ?thesis by (auto 0 0 intro!: that of U rec-inseparable-mono OF rec-inseparable-0not1-1not0
     pr-is-total-rec simp: rev-image-eqI cong: if-cong) meson+
qed
Consequently, it is impossible to separate Minsky configurations with deter-
mistic machines and final states 0 and 1 that reach state 0 from those that
reach state 1.
definition minsky-reaching-s where
  minsky-reaching-s s = \{m \mid M \text{ } m \text{ } vs \text{ } vs'. \text{ } (M, vs) = decode-minsky-state } m \land minsky-reaching-s \}
   deterministic M \land 0 \notin fst \land M \land 1 \notin fst \land M \land ((2, vs), (s, vs')) \in (step M)^*
lemma rec-inseparable-minsky-reaching-0-1:
  rec-inseparable (minsky-reaching-s 0) (minsky-reaching-s 1)
proof -
 guess U using rec-inseparable-fixed-minsky-reaching-0-1 . note U = this
 obtain us where [simp]: set us = U using finite-list[OF\ U(1)] by blast
 let ?f = \lambda n. c-pair (encode-minsky us) (c-cons n \theta)
 have ?f \in PrimRec1
  using comp2-1[OF c-pair-is-pr const-is-pr comp2-1[OF c-cons-is-pr id1-1 const-is-pr]]
by simp
 then show ?thesis
  using U(1-4) rec-inseparable-many-reducible of f, OF - rec-inseparable-mono OF
U(5)]]
     by (auto simp: pr-is-total-rec minsky-reaching-s-def decode-minsky-state-def
rev-image-eqI
     decode-regs-def c-cons-def conq: if-conq)
qed
As a corollary, it is impossible to separate Minsky configurations that reach
state 0 but not state 1 from those that reach state 1 but not state 0.
definition minsky-reaching-s-not-t where
  minsky-reaching-s-not-t s t = \{m \mid M \text{ m vs vs'}. (M, vs) = decode-minsky-state m \}
   ((2, vs), (s, vs')) \in (step M)^* \land ((2, vs), (t, vs')) \notin (step M)^* \}
lemma minsky-reaching-s-imp-minsky-reaching-s-not-t:
 assumes s \in \{0,1\} \ t \in \{0,1\} \ s \neq t
 shows minsky-reaching-s s \subseteq minsky-reaching-s-not-t s t
proof -
```

### end

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