IMP2 Binary Heap

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Abstract

In this submission array-based binary minimum heaps are formalized. The correctness of the following heap operations is proven: insert, get-min, delete-min and make-heap. These are then used to verify an in-place heapsort. The formalization is based on IMP2, an imperative program verification framework implemented in Isabelle/HOL. The verified heap functions are iterative versions of the partly recursive functions found in "Algorithms and Data Structures – The Basic Toolbox" by K. Mehlhorn and P. Sanders and "Introduction to Algorithms" by T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein.

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```
theory IMP2-Binary-Heap
imports IMP2.IMP2 IMP2.IMP2-Aux-Lemmas
begin
```

1 Introduction

In this submission imperative versions of the following array-based binary minimum heap functions are implemented and verified: insert, get-min, deletemin, make-heap. The latter three are then used to prove the correctness of an in-place heapsort, which sorts an array in descending order. To do that in Isabelle/HOL, the proof framework IMP2 [2] is used. Here arrays are modeled by $int \Rightarrow int$ functions. The imperative implementations are iterative versions of the partly recursive algorithms described in [3] and [1].

This submission starts with the basic definitions and lemmas, which are needed for array-based binary heaps. These definitions and lemmas are parameterised with an arbitrary (transitive) comparison function (where such a function is needed), so they are not only applicable to minimum heaps. After some more general, useful lemmas on arrays, the imperative minimum heap functions and the heapsort are implemented and verified.

2 Heap Related Definitions and Theorems

2.1 Array Bounds

A small helper function is used to define valid array indices. Note that the lower index bound l is arbitrary and not fixed to 0 or 1. The upper index bound r is not a valid index itself, so that the empty array can be denoted by having l = r.

```
abbreviation bounded :: int \Rightarrow int \Rightarrow int \Rightarrow bool where bounded l \ r \ x \equiv l \leq x \land x < r
```

2.2 Parent and Children

2.2.1 Definitions

For the notion of an array-based binary heap, the parent and child relations on the array indices need to be defined.

```
definition parent :: int \Rightarrow int \Rightarrow int where parent l \ c = l + (c - l - 1) \ div \ 2
```

```
definition r-child :: int \Rightarrow int \Rightarrow int where r-child l p = 2 * p - l + 2
```

2.2.2 Lemmas

lemma parent-upper-bound: parent $l \ c < c \longleftrightarrow l \le c$ $\langle proof \rangle$

lemma parent-upper-bound-alt: $l \le parent \ l \ c \Longrightarrow parent \ l \ c < c \ \langle proof \rangle$

lemma parent-lower-bound: $l \leq parent \ l \ c \longleftrightarrow l < c \ \langle proof \rangle$

lemma grand-parent-upper-bound: parent l (parent l c) $< c \longleftrightarrow l \le c$ $\langle proof \rangle$

corollary parent-bounds: $l < x \Longrightarrow x < r \Longrightarrow bounded \ l \ r \ (parent \ l \ x) \ \langle proof \rangle$

lemma *l-child-lower-bound*: p < l-child $l \ p \longleftrightarrow l \le p$ $\langle proof \rangle$

corollary *l-child-lower-bound-alt*: $l \le x \Longrightarrow x \le p \Longrightarrow x < l$ -child l p $\langle proof \rangle$

lemma parent-l-child[simp]: parent l (l-child l n) = n $\langle proof \rangle$

lemma r-child-lower-bound: $l \le p \Longrightarrow p < r$ -child $l \ p \ \langle proof \rangle$

corollary r-child-lower-bound-alt: $l \le x \Longrightarrow x \le p \Longrightarrow x < r$ -child l $p \land proof \rangle$

lemma parent-r-child[simp]: parent l (r-child l n) = n $\langle proof \rangle$

lemma smaller-l-child: l-child l x < r-child l x < r-ch

```
lemma parent-two-children: (c = l\text{-child } l \ p \lor c = r\text{-child } l \ p) \longleftrightarrow parent \ l \ c = p \ \langle proof \rangle
```

2.3 Heap Invariants

2.3.1 Definitions

The following heap invariants and the following lemmas are parameterised with an arbitrary (transitive) comparison function. For the concrete function implementations at the end of this submission \leq on ints is used.

For the make-heap function, which transforms an unordered array into a valid heap, the notion of a partial heap is needed. Here the heap invariant only holds for array indices between a certain valid array index m and r. The standard heap invariant is then simply the special case where m = l.

```
definition is-partial-heap
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow int

\Rightarrow bool where

is-partial-heap cmp heap l m r = (\forall x. bounded m r x \longrightarrow bounded m r (parent <math>l x) \longrightarrow cmp (heap (parent l x)) (heap x))
```

abbreviation is-heap

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow bool where
```

```
is-heap cmp heap l r \equiv is-partial-heap cmp heap l l r
```

During all of the modifying heap functions the heap invariant is temporarily violated at a single index i and it is then gradually restored by either sift-down or sift-up. The following definitions formalize these weakened invariants.

The second part of the conjunction in the following definitions states, that the comparison between the parent of i and each of the children of i evaluates to True without explicitly using the child relations.

```
\mathbf{definition}\ \textit{is-partial-heap-except-down}
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int
```

```
abbreviation is-heap-except-down
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow int \Rightarrow bool  where
```

is-heap-except-down cmp heap lri \equiv is-partial-heap-except-down cmp heap llr i

As mentioned the notion of a partial heap is only needed for *make-heap*, which only uses *sift-down* internally, so there doesn't need to be an additional definition for the partial heap version of the *sift-up* invariant.

```
\textbf{definition} \ \textit{is-heap-except-up}
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow in
```

```
is-heap-except-up cmp heap l \ r \ i = (\forall \ x. \ bounded \ l \ r \ x \longrightarrow ((x \neq i \longrightarrow bounded \ l \ r \ (parent \ l \ x) \longrightarrow cmp \ (heap \ (parent \ l \ x)) \ (heap \ x)) \land
```

```
(parent \ l \ x = i \longrightarrow bounded \ l \ r \ (parent \ l \ (parent \ l \ x))\longrightarrow cmp \ (heap \ (parent \ l \ (parent \ l \ x))) \ (heap \ x))))
```

2.3.2 Lemmas

lemma empty-partial-heap[simp]: is-partial-heap cmp heap $l \ r \ r \ \langle proof \rangle$

 ${f lemma}\ is\mbox{-}partial\mbox{-}heap\mbox{-}smaller\mbox{-}back:$

```
is-partial-heap cmp heap l m r \Longrightarrow r' \le r \Longrightarrow is-partial-heap cmp heap l m r' \langle proof \rangle
```

lemma *is-partial-heap-smaller-front*:

```
is-partial-heap cmp heap l \ m \ r \Longrightarrow m \le m' \Longrightarrow is-partial-heap cmp heap l \ m' \ r  \langle proof \rangle
```

The second half of each array is a is a partial binary heap, since it contains only leafs, which are all trivial binary heaps.

```
lemma snd-half-is-partial-heap:
```

```
(l+r) div 2 \le m \Longrightarrow is-partial-heap cmp heap l \ m \ r \ \langle proof \rangle
```

lemma modify-outside-partial-heap:

```
assumes
```

```
heap = heap' \ on \ \{m.. < r\}

is-partial-heap \ cmp \ heap \ l \ m \ r

shows \ is-partial-heap \ cmp \ heap' \ l \ m \ r
```

```
\langle proof \rangle
```

The next few lemmas formalize how the heap invariant is weakened, when the heap is modified in a certain way.

This lemma is used by make-heap.

```
{f lemma}\ partial-heap-added-first-el:
```

```
assumes l \leq m \ m \leq r is-partial-heap cmp \ heap \ l \ (m+1) \ r shows is-partial-heap-except-down cmp \ heap \ l \ m \ r \ m \ \langle proof \rangle
```

This lemma is used by del-min.

```
lemma heap-changed-first-el:

assumes is-heap cmp heap l \ r \ l \le r

shows is-heap-except-down cmp (heap(l := b)) l \ r \ l

\langle proof \rangle
```

This lemma is used by *insert*.

```
\mathbf{lemma}\ \mathit{heap-appended-el} :
```

```
assumes

is-heap cmp heap l r

heap = heap' on {l < r}
```

 $heap = heap' \ on \ \{l... < r\}$ **shows** is-heap-except- $up \ cmp \ heap' \ l \ (r+1) \ r$ $\langle proof \rangle$

2.3.3 First Heap Element

The next step is to show that the first element of the heap is always the "smallest" according to the given comparison function. For the proof a rule for strong induction on lower bounded integers is needed. Its proof is based on the proof of strong induction on natural numbers found in [4].

lemma strong-int-gr-induct-helper:

theorem strong-int-gr-induct:

```
assumes
```

```
k < (i::int)

(\land i. \ k < i \Longrightarrow (\land j. \ k < j \Longrightarrow j < i \Longrightarrow P \ j) \Longrightarrow P \ i)

shows P \ i
```

```
\langle proof \rangle
```

Now the main theorem, that the first heap element is the "smallest" according to the given comparison function, can be proven.

```
theorem heap-first-el:
```

```
assumes
is-heap\ cmp\ heap\ l\ r
transp\ cmp
l < x\ x < r
shows\ cmp\ (heap\ l)\ (heap\ x)
\langle proof \rangle
```

3 General Lemmas on Arrays

Some additional lemmas on mset-ran, swap and eq-on are needed for the final proofs.

3.1 Lemmas on mset-ran

```
abbreviation arr-mset :: (int \Rightarrow 'a) \Rightarrow int \Rightarrow int \Rightarrow 'a multiset where arr-mset arr l r \equiv mset-ran arr \{l..< r\}
```

```
lemma in-mset-imp-in-array:
```

```
x \in \# (arr\text{-}mset \ arr \ l \ r) \longleftrightarrow (\exists \ i. \ bounded \ l \ r \ i \land arr \ i = x) \ \langle proof \rangle
```

lemma arr-mset-remove-last:

```
l \le r \Longrightarrow arr\text{-}mset \ arr \ l \ r = arr\text{-}mset \ arr \ l \ (r+1) - \{\#arr \ r\#\} \ \langle proof \rangle
```

lemma arr-mset-append:

```
\begin{array}{l} l \leq r \Longrightarrow \mathit{arr-mset} \; \mathit{arr} \; l \; (r+1) = \mathit{arr-mset} \; \mathit{arr} \; l \; r + \{\#\mathit{arr} \; r\#\} \\ \langle \mathit{proof} \rangle \end{array}
```

corollary arr-mset-append-alt:

```
l \le r \Longrightarrow arr\text{-}mset \ (arr(r:=b)) \ l \ (r+1) = arr\text{-}mset \ arr \ l \ r + \{\#b\#\} \ \langle proof \rangle
```

 $\textbf{lemma} \ \textit{arr-mset-remove-first}:$

```
i \le r \Longrightarrow arr\text{-}mset\ arr\ (i-1)\ r = arr\text{-}mset\ arr\ i\ r + \{\#arr\ (i-1)\#\}\ \langle proof \rangle
```

lemma arr-mset-split:

```
assumes l \le m \ m \le r
shows arr-mset arr l \ r = arr-mset arr l \ m + arr-mset arr m \ r \ \langle proof \rangle
```

That the first element in a heap is the "smallest", can now be expressed using multisets.

```
corollary heap-first-el-alt:
```

```
assumes
```

```
transp cmp

is-heap cmp heap l r

x \in \# (arr-mset heap l r)

heap l \neq x

\mathbf{shows} cmp (heap \ l) x

\langle proof \rangle
```

3.2 Lemmas on swap and eq-on

```
\mathbf{lemma}\ eq\text{-}on\text{-}subset:
```

```
arr1 = arr2 \ on \ R \Longrightarrow S \subseteq R \Longrightarrow arr1 = arr2 \ on \ S \ \langle proof \rangle
```

lemma swap-swaps:

```
arr' = swap \ arr \ x \ y \Longrightarrow arr' \ y = arr \ x \wedge arr' \ x = arr \ y \ \langle proof \rangle
```

 $\mathbf{lemma}\ swap-only-swaps:$

```
arr' = swap \ arr \ x \ y \Longrightarrow z \neq x \Longrightarrow z \neq y \Longrightarrow arr' \ z = arr \ z \ \langle proof \rangle
```

lemma swap-commute: swap arr $x y = swap arr y x \langle proof \rangle$

 $\mathbf{lemma}\ \mathit{swap-eq-on} \colon$

```
arr1 = arr2 \ on \ S \Longrightarrow x \notin S \Longrightarrow y \notin S \Longrightarrow arr1 = swap \ arr2 \ x \ y \ on \ S \ \langle proof \rangle
```

corollary swap-parent-eq-on:

```
assumes
```

```
arr1 = arr2 \ on - \{l.. < r\}

l < c \ c < r

shows \ arr1 = swap \ arr2 \ (parent \ l \ c) \ c \ on - \{l.. < r\}

\langle proof \rangle
```

corollary swap-child-eq-on:

```
assumes  arr1 = arr2 \ on - \{l..< r\}   c = l\text{-}child \ l \ p \lor c = r\text{-}child \ l \ p   l \le p \ c < r   shows \ arr1 = swap \ arr2 \ p \ c \ on - \{l..< r\}   \langle proof \rangle   lemma \ swap\text{-}child\text{-}mset:   assumes   arr\text{-}mset \ arr1 \ l \ r = arr\text{-}mset \ arr2 \ l \ r   c = l\text{-}child \ l \ p \lor c = r\text{-}child \ l \ p   l \le p \ c < r   shows \ arr\text{-}mset \ arr1 \ l \ r = arr\text{-}mset \ (swap \ arr2 \ p \ c) \ l \ r   \langle proof \rangle
```

The following lemma shows, which propositions have to hold on the pre-swap array, so that a comparison between two elements holds on the post-swap array. This is useful for the proofs of the loop invariants of *sift-up* and *sift-down*. The lemma is kept quite general (except for the argument order) and could probably be more closely related to the parent relation for more concise proofs.

```
lemma cmp-swapI:
fixes arr::'a::order \Rightarrow 'a::order
assumes
m < n \land x < y
m < n \land x < y \Rightarrow x = m \Rightarrow y = n \Rightarrow P (arr n) (arr m)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P
(arr m) (arr n)
m < n \land x < y \Rightarrow x = m \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P (arr y) (arr n)
m < n \land x < y \Rightarrow x = n \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P (arr m) (arr y)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y \neq n \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = n \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = m \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = m \Rightarrow P (arr x) (arr n)
shows P (swap arr x y m) (swap arr x y n)
```

4 Imperative Heap Implementation

The following imperative heap functions are based on [3] and [1]. All functions, that are recursive in these books, are iterative in the following implementations. The function definitions are done with IMP2 [2]. From now on the heaps only contain ints and only use \leq as comparison function. The aux-

iliary lemmas used from now on are heavily modeled after the proof goals, that are generated by the vcg tool (also part of IMP2).

4.1 Simple Functions

4.1.1 Parent, Children and Swap

In this section the parent and children relations are expressed as IMP2 procedures. Additionally a simple procedure, that swaps two array elements, is defined.

```
procedure-spec prnt(l, x) returns p
 {\bf assumes} \ \mathit{True}
   ensures p = parent l_0 x_0
  defines \langle p = ((x - l - 1) / 2 + l) \rangle
procedure-spec left-child (l, x) returns lc
  assumes True
   ensures lc = l-child l_0 x_0
  defines \langle lc = 2 * x - l + 1 \rangle
  \langle proof \rangle
procedure-spec right-child (l, x) returns rc
  assumes True
   ensures rc = r-child l_0 x_0
  defines \langle rc = 2 * x - l + 2 \rangle
  \langle proof \rangle
procedure-spec swp (heap, x, y) returns heap
  assumes True
   ensures heap = swap \ heap_0 \ x_0 \ y_0
  defines \langle tmp = heap[x]; heap[x] = heap[y]; heap[y] = tmp \rangle
  \langle proof \rangle
```

$\textbf{4.1.2} \quad \textit{get-min}$

In this section *get-min* is defined, which simply returns the first element (the minimum) of the heap. For this definition an additional theorem is proven, which enables the use of *Min-mset* in the postcondition.

```
theorem heap-minimum:
```

```
assumes l < r is-heap (\leq) heap l r
```

```
shows heap l = Min\text{-}mset \ (arr\text{-}mset \ heap \ l \ r)

\langle proof \rangle

procedure-spec get\text{-}min \ (heap, \ l, \ r) returns min assumes l < r \land is\text{-}heap \ (\le) \ heap \ l \ r
ensures min = Min\text{-}mset \ (arr\text{-}mset \ heap_0 \ l_0 \ r_0) for heap[] \ l \ r
defines \langle min = heap[l] \rangle
\langle proof \rangle
```

4.2 Modifying Functions

4.2.1 *sift-up* and *insert*

The next heap function is *insert*, which internally uses *sift-up*. In the beginning of this section *sift-up-step* is proven, which states that each *sift-up* loop iteration correctly transforms the weakened heap invariant. For its proof two additional auxiliary lemmas are used. After *sift-up-step sift-up* and then *insert* are verified.

sift-up-step can be proven directly by the smt-solver without auxiliary lemmas, but they were introduced to show the proof details. The analogous proofs for sift-down were just solved with smt, since the proof structure should be very similar, even though the sift-down proof goals are slightly more complex.

```
lemma sift-up-step-aux1:
  fixes heap::int \Rightarrow int
  assumes
   is-heap-except-up (\leq) heap l r x
   parent \ l \ x \ge l
   (heap \ x) \leq (heap \ (parent \ l \ x))
   bounded\ l\ r\ k
   k \neq (parent \ l \ x)
   bounded l r (parent l k)
  shows (swap heap (parent l x) x (parent l k)) \leq (swap heap (parent l x)
(x k)
  \langle proof \rangle
lemma sift-up-step-aux2:
  fixes heap::int \Rightarrow int
  assumes
   is-heap-except-up (\leq) heap l r x
   parent l x > l
   heap \ x \leq (heap \ (parent \ l \ x))
```

```
bounded l r k

parent l k = parent l x

bounded l r (parent l (parent l k))

shows

swap heap (parent l x) x (parent l (parent l k)) \le swap heap (parent l x)

x k

\langle proof \rangle

lemma sift-up-step:

fixes heap::int \Rightarrow int

assumes

is-heap-except-up (\le) heap l r x

parent l x \ge l

(heap x) \le (heap (parent l x))

shows is-heap-except-up (\le) (swap heap (parent l x) x) l r (parent l x)

\langle proof \rangle
```

sift-up restores the heap invariant, that is only violated at the current position, by iteratively swapping the current element with its parent until the beginning of the array is reached or the current element is bigger than its parent.

```
procedure-spec sift-up (heap, l, r, x) returns heap
  assumes is-heap-except-up (\leq) heap l r x \wedge bounded l r x
    ensures is-heap (\leq) heap l_0 r_0 \wedge
             arr-mset\ heap_0\ l_0\ r_0 = arr-mset\ heap\ l_0\ r_0\ \land
             heap_0 = heap \ on - \{l_0 ... < r_0\}
  for heap[] l x r
  defines <
    p = prnt(l, x);
    while (x > l \land heap[x] \le heap[p])
      @variant \langle x - l \rangle
      @invariant \(\cis-heap-except-up\) (\(\leq\)) heap l\ r\ x \land p = parent\ l\ x \land
                  bounded l \ r \ x \land arr-mset heap_0 \ l_0 \ r_0 = arr-mset heap \ l \ r \land
                  heap_0 = heap \ on - \{l.. < r\} 
    {
        heap = swp(heap, p, x);
        p = prnt(l, x)
    }>
  \langle proof \rangle
```

insert inserts an element into a heap by appending it to the heap and restoring the heap invariant with sift-up.

```
procedure-spec insert (heap, l, r, el) returns (heap, l, r)
```

```
assumes is-heap (\leq) heap l \ r \land l \le r

ensures is-heap (\leq) heap l \ r \land

arr-mset heap l \ r = arr-mset heap l \ r \circ l = l_0 \land r = r_0 + 1 \land heap_0 = heap \ on - \{l.. < r\}

for heap l \ r \ el

defines \langle

heap[r] = el;

x = r;

r = r + 1;

heap = sift-up(heap, l, r, x)

\rangle

\langle proof \rangle
```

4.2.2 sift-down, del-min and make-heap

The next heap functions are *del-min* and *make-heap*, which both use *sift-down* to restore/establish the heap invariant. *sift-down* is proven first (this time without additional auxiliary lemmas) followed by *del-min* and *make-heap*.

sift-down restores the heap invariant, that is only violated at the current position, by iteratively swapping the current element with its smallest child until the end of the array is reached or the current element is smaller than its children.

```
procedure-spec sift-down(heap, l, r, x) returns heap
  assumes is-partial-heap-except-down (\leq) heap l \ x \ r \ x \land l \leq x \land x \leq r
    ensures is-partial-heap (\leq) heap l_0 x_0 r_0 \wedge
             arr-mset\ heap_0\ l_0\ r_0 = arr-mset\ heap\ l_0\ r_0\ \land
             heap_0 = heap \ on - \{l_0..< r_0\}
  \mathbf{defines} \ \ \langle
   lc = left\text{-}child(l, x);
   rc = right - child(l, x);
    while (lc < r \land (heap[lc] < heap[x] \lor (rc < r \land heap[rc] < heap[x])))
      @variant \langle r - x \rangle
      @invariant \langle is-partial-heap-except-down (\leq) heap l x_0 r x \wedge l
                   x_0 \le x \land x \le r \land lc = l\text{-child } l \ x \land rc = r\text{-child } l \ x \land rc
                   arr-mset\ heap_0\ l\ r=arr-mset\ heap\ l\ r\ \wedge
                   heap_0 = heap \ on - \{l.. < r\} \rangle
    smallest = lc;
    if (rc < r \land heap[rc] < heap[lc]) {
      smallest = rc
    heap = swp(heap, x, smallest);
    x = smallest;
```

```
lc = left-child(l, x);
rc = right-child(l, x)
\rangle
\langle proof \rangle
```

del-min needs an additional lemma which shows, that it actually removes (only) the minimum from the heap.

```
lemma del-min-mset:

fixes heap::int \Rightarrow int

assumes
l < r
is-heap (\leq) heap l r
mod-heap = heap(l := heap (r - 1))
arr-mset mod-heap l (r - 1) = arr-mset new-heap l (r - 1)

shows
arr-mset new-heap l (r - 1) = arr-mset heap l r - {\#Min-mset (arr-mset heap l r)\#}
\langle proof \rangle
```

del-min removes the minimum element from the heap by replacing the first element with the last element, shrinking the array by one and subsequently restoring the heap invariant with sift-down.

make-heap transforms an arbitrary array into a heap by iterating through all array positions from the middle of the array up to the beginning of the array and calling *sift-down* for each one.

```
procedure-spec make-heap (heap, l, r) returns heap assumes l \leq r ensures is-heap (\leq) heap l_0 \ r_0 \land arr-mset heap l_0 \ r_0 = arr-mset heap l_0 \ r_0 \land
```

```
heap_0 = heap \ on - \{l_0..< r_0\}
for heap[]\ l\ r
defines \langle
y = (r+l)/2 - 1;
while \ (y \ge l)
@variant \ \langle y - l + 1 \rangle
@invariant \ \langle is\text{-partial-heap} \ (\le) \ heap \ l\ (y+1) \ r \wedge
arr\text{-mset heap} \ l\ r = arr\text{-mset heap} \ l_0 \ r_0 \wedge
l-1 \le y \wedge y < r \wedge heap_0 = heap \ on - \{l..< r\} \rangle
\{
heap = sift\text{-}down(heap, \ l, \ r, \ y);
y = y - 1
\} \rangle
\langle proof \rangle
```

4.3 Heapsort Implementation

The final part of this submission is the implementation of the in-place heapsort. Firstly it builds the \leq -heap and then it iteratively removes the minimum of the heap, which is put at the now vacant end of the shrinking heap. This is done until the heap is empty, which leaves the array sorted in descending order.

4.3.1 Auxiliary Lemmas

Firstly the notion of a sorted array is needed. This is more or less the same as *ran-sorted* generalized for arbitrary comparison functions.

```
definition array-is-sorted :: (int \Rightarrow int \Rightarrow bool) \Rightarrow (int \Rightarrow int) \Rightarrow int \Rightarrow int \Rightarrow bool where array-is-sorted cmp a l r \equiv \forall i. \forall j. bounded \ l \ r \ i \longrightarrow bounded \ l \ r \ j \longrightarrow int \Rightarrow in
```

This lemma states, that the heapsort doesn't change the elements contained in the array during the loop iterations.

```
lemma heap-sort-mset-step:
fixes arr::int \Rightarrow int
assumes
l < m \ m \le r
arr-mset \ arr' \ l \ (m-1) = arr-mset \ arr \ l \ m - \{\#Min-mset \ (arr-mset \ arr \ l \ m)\#\}
arr = arr' \ on - \{l... < m\}
mod\text{-}arr = arr'(m-1) := Min\text{-}mset \ (arr\text{-}mset \ arr \ l \ m))
shows arr\text{-}mset \ arr \ l \ r = arr\text{-}mset \ mod\text{-}arr \ l \ r
```

```
\langle proof \rangle
```

This lemma states, that each loop iteration leaves the growing second half of the array sorted in descending order.

 $\mathbf{lemma}\ heap\text{-}sort\text{-}second\text{-}half\text{-}sorted\text{-}step\text{:}$

```
fixes arr::int \Rightarrow int
assumes
l_0 < m \ m \leq r_0
arr = arr' \ on - \{l_0...< m\}
\forall i. \ \forall j. \ bounded \ m \ r_0 \ i \longrightarrow bounded \ m \ r_0 \ j \longrightarrow i < j \longrightarrow arr \ j \leq arr \ i
\forall x \in \#arr-mset \ arr \ l_0 \ m. \ \forall y \in \#arr-mset \ arr \ m \ r_0. \ \neg \ x < y
bounded \ (m-1) \ r_0 \ i
bounded \ (m-1) \ r_0 \ j
i < j
mod-arr = (arr'(m-1) := Min-mset \ (arr-mset \ arr \ l_0 \ m)))
shows mod-arr \ j \leq mod-arr \ i
\langle proof \rangle
```

The following lemma shows that all elements in the first part of the array (the binary heap) are bigger than the elements in the second part (the sorted part) after every iteration. This lemma and the invariant of the heap-sort loop use $\neg x < y$ instead of $x \ge y$ since vcg-cs doesn't terminate in the latter case.

```
lemma heap-sort-fst-part-bigger-snd-part-step: fixes arr::int \Rightarrow int
```

```
assumes  l_0 < m 
 m \le r_0 
 arr-mset \ arr' \ l_0 \ (m-1) = arr-mset \ arr \ l_0 \ m - \{\#Min\text{-}mset \ (arr\text{-}mset \ arr \ l_0 \ m)\#\} 
 arr = arr' \ on - \{l_0... < m\} 
 \forall \ x \in \#arr\text{-}mset \ arr \ l_0 \ m. \ \forall \ y \in \#arr\text{-}mset \ arr \ m \ r_0. \ \neg \ x < y 
 mod\text{-}arr = arr'(m-1 := Min\text{-}mset \ (arr\text{-}mset \ arr \ l_0 \ m)) 
 x \in \#arr\text{-}mset \ mod\text{-}arr \ l_0 \ (m-1) 
 y \in \#arr\text{-}mset \ mod\text{-}arr \ (m-1) \ r_0 
 shows \ \neg \ x < y 
 \langle proof \rangle
```

4.3.2 Implementation

Now finally the correctness of the *heap-sort* is shown. As mentioned, it starts by transforming the array into a minimum heap using *make-heap*. Then in each iteration it removes the first element from the heap with *del-min* after

its value was retrieved with *get-min*. This value is then put at the position freed by *del-min*.

```
program-spec heap-sort
  assumes l < r
    ensures array-is-sorted (\geq) arr l_0 r_0 \wedge
              arr-mset arr_0 l_0 r_0 = arr-mset arr l_0 r_0 \wedge
              arr_0 = arr \ on - \{l_0 \ .. < r_0 \} \land l = l_0 \land r = r_0
  for l \ r \ arr[]
  defines <
    arr = make-heap(arr, l, r);
    m = r;
    while (m > l)
      @variant < m - l + 1 >
      @invariant \langle is\text{-}heap \ (\leq) \ arr \ l \ m \ \wedge
        array-is-sorted (\geq) arr m r_0 \wedge
        (\forall x \in \# arr\text{-}mset arr l_0 m. \forall y \in \# arr\text{-}mset arr m r_0. \neg x < y) \land
        arr-mset arr_0 l_0 r_0 = arr-mset arr l_0 r_0 \wedge
        l \leq m \wedge m \leq r_0 \wedge l = l_0 \wedge arr_0 = arr \ on - \{l_0 ... < r_0\} \rangle
    {
      min = get\text{-}min(arr, l, m);
      (arr, l, m) = del\text{-}min(arr, l, m);
      arr[m] = min
  \langle proof \rangle
end
```

References

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