Hypergraph Basics

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Abstract

This entry is a simple extension of our previous entry for Combinatorial design theory [1], which presents new and existing concepts using hypergraph language. Both designs and hypergraphs are types of incident set systems, hence have the same underlying foundation. However, they are often used in different contexts, and some definitions are as such unique. This library uses locales to rewrite equivalent definitions and build a basic hypergraph hierarchy with direct links to equivalent design theory concepts to avoid repetition, further demonstrating the power of the "locale-centric" approach. The library includes all standard definitions (order, degree etc.), as well as some extensions on hypergraph decompositions and spanning subhypergraphs.

Contents

1

1		ic Hypergraphs Sub hypergraphs
2	Нур	pergraph Variations
	2.1	Non-trivial hypergraphs
	2.2	Regular and Uniform Hypergraphs
		Factorisations
	2.4	Sample Graph Theory Connections
		Sample Graph Photograph Commontation Common

Converting Design theory to hypergraph notation. Hypergraphs have technically already been formalised

theory Hypergraph
imports
Design-Theory.Block-Designs
Design-Theory.Sub-Designs
Fishers-Inequality.Design-Extras
begin

Basic Hypergraphs

```
\mathbf{lemma}\ is\text{-}singleton\text{-}image:
  is-singleton C \Longrightarrow is-singleton (f \cdot C)
  \langle proof \rangle
{\bf lemma}\ \textit{bij-betw-singleton-image}:
  assumes bij-betw f A B
 assumes C \subseteq A
  shows is-singleton C \longleftrightarrow is-singleton (f \cdot C)
\langle proof \rangle
lemma image-singleton:
  assumes A \neq \{\}
 assumes \bigwedge x. \ x \in A \Longrightarrow f x = c
 shows f \cdot A = \{c\}
  \langle proof \rangle
type-synonym \ colour = nat
type-synonym 'a hyp-edge = 'a set
type-synonym 'a hyp-graph = ('a \ set) \times ('a \ hyp-edge \ multiset)
abbreviation hyp-edges :: 'a hyp-graph \Rightarrow 'a hyp-edge multiset where
  hyp\text{-}edges\ H \equiv snd\ H
abbreviation hyp-verts :: 'a hyp-graph \Rightarrow 'a set where
  hyp\text{-}verts\ H \equiv fst\ H
locale hypersystem = incidence-system vertices :: 'a set edges :: 'a hyp-edge multiset
 for vertices (V) and edges (E)
begin
    Basic definitions using hypergraph language
abbreviation horder :: nat where
horder \equiv card(\mathcal{V})
definition hdegree :: 'a \Rightarrow nat where
hdegree\ v \equiv size\ \{\#e \in \#E\ .\ v \in e\ \#\}
lemma hdegree-rep-num: hdegree\ v=point-replication-number E\ v
  \langle proof \rangle
definition hdegree\text{-}set::'a\ set \Rightarrow nat\ \mathbf{where}
hdegree\text{-}set\ vs \equiv size\ \{\#e \in \#E.\ vs \subseteq e\#\}
lemma hdegree-set-points-index: hdegree-set vs = points-index E vs
```

```
\langle proof \rangle
definition hvert-adjacent :: 'a \Rightarrow 'a \Rightarrow bool where
hvert-adjacent v1 v2 \equiv \exists e . e \in \# E \land v1 \in e \land v2 \in e \land v1 \in V \land v2 \in V
definition hedge-adjacent :: 'a \ hyp-edge \Rightarrow 'a \ hyp-edge \Rightarrow bool \ \mathbf{where}
hedge-adjacent e1 e2 \equiv e1 \cap e2 \neq \{\} \land e1 \in \# E \land e2 \in \# E
lemma edge-adjacent-alt-def: e1 \in# E \Longrightarrow e2 \in# E \Longrightarrow \exists x . x \in V \land x \in e1
\land x \in e2 \Longrightarrow
    hedge-adjacent e1 e2
  \langle proof \rangle
definition hneighborhood :: 'a \Rightarrow 'a set where
hneighborhood x \equiv \{v \in \mathcal{V} : hvert-adjacent \ x \ v\}
definition hmax-degree :: nat where
hmax-degree \equiv Max \{hdegree \ v \mid v. \ v \in \mathcal{V}\}
definition hrank :: nat where
hrank \equiv Max \{ card \ e \mid e \ . \ e \in \# E \}
definition hcorank :: nat where
hcorank = Min \{ card \ e \mid e \ . \ e \in \# E \}
definition hedge-neighbourhood :: 'a \Rightarrow 'a hyp-edge multiset where
hedge\text{-}neighbourhood\ x \equiv \{\#\ e \in \#\ E\ .\ x \in e\ \#\}
lemma degree-alt-neighbourhood: hdegree x = size (hedge-neighbourhood x)
  \langle proof \rangle
definition hinduced-edges:: 'a set \Rightarrow 'a hyp-edge multiset where
hinduced\text{-}edges\ V' = \{\#e \in \#E\ .\ e \subseteq V'\#\}
end
    Sublocale for rewriting definition purposes rather than inheritance
sublocale hypersystem \subseteq incidence-system V E
  rewrites point-replication-number E v = hdegree v and points-index E vs =
hdegree-set vs
  \langle proof \rangle
     Reverse sublocale to establish equality
sublocale incidence-system \subseteq hypersystem \ \mathcal{V} \ \mathcal{B}
 rewrites hdegree \ v = point-replication-number \ \mathcal{B} \ v \ \mathbf{and} \ hdegree-set \ vs = points-index
\mathcal{B} vs
\langle proof \rangle
     Missing design identified in the design theory hierarchy
```

locale inf-design = incidence-system +

```
assumes blocks-nempty: bl \in \# \mathcal{B} \Longrightarrow bl \neq \{\}
sublocale design \subseteq inf-design
  \langle proof \rangle
\label{eq:locale} \textbf{locale} \ \textit{fin-hypersystem} = \textit{hypersystem} + \textit{finite-incidence-system} \ \mathcal{V} \ E
sublocale finite-incidence-system \subseteq fin-hypersystem \mathcal{V} \mathcal{B}
  \langle proof \rangle
locale hypergraph = hypersystem + inf-design V E
sublocale inf-design \subseteq hypergraph \mathcal{V} \mathcal{B}
  \langle proof \rangle
locale fin-hypergraph = hypergraph + fin-hypersystem
sublocale design \subseteq fin-hypergraph \ \mathcal{V} \ \mathcal{B}
  \langle proof \rangle
sublocale fin-hypergraph \subseteq design \ \mathcal{V} \ E
  \langle proof \rangle
        Sub hypergraphs
1.1
Sub hypergraphs and related concepts (spanning hypergraphs etc)
locale \ sub-hypergraph = sub: \ hypergraph \ VH \ EH + \ orig: \ hypergraph \ V :: 'a \ set \ E
  sub\text{-}set\text{-}system~\mathcal{V}H~EH~\mathcal{V}~E~\mathbf{for}~\mathcal{V}H~EH~\mathcal{V}~E
locale\ spanning-hypergraph = sub-hypergraph +
  assumes \mathcal{V} = \mathcal{V}H
lemma spanning-hypergraphI: sub-hypergraphVH EH V E \implies V = VH \implies
spanning-hypergraph VH EH V E
  \langle proof \rangle
context hypergraph
begin
definition is-subhypergraph :: 'a hyp-graph \Rightarrow bool where
is-subhypergraph H \equiv sub-hypergraph (hyp-verts H) (hyp-edges H) V E
lemma is-subhypergraph I:
  assumes (hyp-verts H \subseteq \mathcal{V})
  assumes (hyp-edges H \subseteq \# E)
  assumes hypergraph (hyp-verts H) (hyp-edges H)
  shows is-subhypergraph H
  \langle proof \rangle
```

```
definition hypergraph-decomposition :: 'a hyp-graph multiset \Rightarrow bool where hypergraph-decomposition S \equiv (\forall h \in \# S . is\text{-subhypergraph} h) \land partition\text{-}on\text{-}mset } E \ \{\#hyp\text{-}edges h . h \in \# S\#\} \}

definition is-spanning-subhypergraph :: 'a hyp-graph \Rightarrow bool where is-spanning-subhypergraph H \equiv spanning\text{-}hypergraph \ (hyp\text{-}verts H) \ (hyp\text{-}edges H) \ \mathcal{V} E

lemma is-spanning-subhypergraphI: is-subhypergraph H \Longrightarrow (hyp\text{-}verts H) = \mathcal{V} \Longrightarrow is\text{-}spanning\text{-}subhypergraph \ H} \ \langle proof \rangle

lemma spanning-subhypergraphI: (hyp\text{-}verts H) = \mathcal{V} \Longrightarrow (hyp\text{-}edges H) \subseteq \# E \Longrightarrow hypergraph \ (hyp\text{-}verts H) \ (hyp\text{-}edges H) \Longrightarrow is\text{-}spanning\text{-}subhypergraph \ H} \ \langle proof \rangle

end end
```

2 Hypergraph Variations

This section presents many different types of hypergraphs, introducing conditions such as non-triviality, regularity, and uniform. Additionally, it briefly formalises decompositions

```
theory Hypergraph-Variations
imports
Hypergraph
Undirected-Graph-Theory.Bipartite-Graphs
begin
```

2.1 Non-trivial hypergraphs

Non empty (ne) implies that the vertex (and edge) set is not empty. Non trivial typically requires at least two edges

```
locale hyper-system-vne = hypersystem + assumes V-nempty: V \neq \{\}
locale hyper-system-ne = hyper-system-vne + assumes E-nempty: E \neq \{\#\}
locale hypergraph-ne = hypergraph + assumes E-nempty: E \neq \{\#\}
begin
```

```
lemma V-nempty: V \neq \{\}
  \langle proof \rangle
lemma sizeE-not-zero: size\ E \neq 0
  \langle proof \rangle
end
sublocale hypergraph-ne \subseteq hyper-system-ne
  \langle proof \rangle
locale hyper-system-ns = hypersystem +
  assumes V-not-single: \neg is-singleton V
locale\ hypersystem-nt = hyper-system-ne + hyper-system-ns
{\bf locale}\ hypergraph{-}nt = hypergraph{-}ne + hyper{-}system{-}ns
sublocale hypergraph-nt \subseteq hypersystem-nt
  \langle proof \rangle
{\bf locale}\ \mathit{fin-hypersystem-vne} = \mathit{fin-hypersystem} + \mathit{hyper-system-vne}
begin
lemma order-gt-zero: horder > 0
  \langle proof \rangle
lemma order-ge-one: horder \ge 1
  \langle proof \rangle
end
\label{locale} \textbf{locale} \ \textit{fin-hypersystem-nt} = \textit{fin-hypersystem-vne} \ + \ \textit{hypersystem-nt}
begin
lemma order-gt-one: horder > 1
  \langle proof \rangle
lemma order-ge-two: horder \ge 2
  \langle proof \rangle
end
{\bf locale}\ fin\hbox{-}hypergraph-ne=fin\hbox{-}hypergraph+hypergraph-ne}
sublocale fin-hypergraph-ne \subseteq fin-hypersystem-vne
  \langle proof \rangle
```

```
locale fin-hypergraph-nt = fin-hypergraph + hypergraph-nt
sublocale fin-hypergraph-nt \subseteq fin-hypersystem-nt
  \langle proof \rangle
sublocale fin-hypergraph-ne \subseteq proper-design V E
  \langle proof \rangle
sublocale proper-design \subseteq fin-hypergraph-ne V \mathcal{B}
  \langle proof \rangle
2.2
       Regular and Uniform Hypergraphs
locale dregular-hypergraph = hypergraph +
  fixes d
 assumes const-degree: \bigwedge x. \ x \in \mathcal{V} \Longrightarrow hdegree \ x = d
locale fin-dregular-hypergraph = dregular-hypergraph + fin-hypergraph
locale kuniform-hypergraph = hypergraph +
  fixes k :: nat
 assumes uniform: \bigwedge e \cdot e \in \# E \Longrightarrow card \ e = k
locale fin-kuniform-hypergraph = kuniform-hypergraph + fin-hypergraph
locale \ almost-regular-hypergraph = hypergraph +
  assumes \bigwedge x y . x \in \mathcal{V} \Longrightarrow y \in \mathcal{V} \Longrightarrow | hdegree x - hdegree y | \leq 1
locale kuniform-regular-hypgraph = kuniform-hypergraph V E k + dregular-hypergraph
V E k
 for V E k
locale fin-kuniform-regular-hypgraph-nt = kuniform-regular-hypgraph V E k +
fin-hypergraph-nt V E
 for V E k
sublocale fin-kuniform-regular-hypgraph-nt \subseteq fin-kuniform-hypergraph \mathcal{V} E k
  \langle proof \rangle
sublocale fin-kuniform-regular-hypgraph-nt \subseteq fin-dregular-hypergraph \mathcal{V} E k
  \langle proof \rangle
locale \ block-balanced-design = block-design + t-wise-balance
\mathbf{locale}\ regular-block-design = block-design + constant-rep-design
sublocale t-design \subseteq block-balanced-design
  \langle proof \rangle
```

```
\mathbf{locale}\ \mathit{fin\text{-}kuniform\text{-}hypergraph\text{-}nt} = \mathit{fin\text{-}kuniform\text{-}hypergraph} + \mathit{fin\text{-}hypergraph\text{-}nt}
```

sublocale fin-kuniform-regular-hypgraph-nt \subseteq fin-kuniform-hypergraph-nt \mathcal{V} E $k \land proof \rangle$

Note that block designs are defined as non-trivial and finite as they automatically build on the proper design locale

```
sublocale fin-kuniform-hypergraph-nt \subseteq block-design V E k
rewrites point-replication-number E v = hdegree v and points-index E vs = hdegree-set vs
\langle proof \rangle
```

```
sublocale fin-kuniform-regular-hypgraph-nt \subseteq regular-block-design V E k rewrites point-replication-number E v =hdegree v and points-index E vs = hdegree-set vs \langle proof \rangle
```

2.3 Factorisations

locale d-factor = spanning-hypergraph + dregular-hypergraph VH EH d for d

```
\begin{array}{c} \mathbf{context} \ \mathit{hypergraph} \\ \mathbf{begin} \end{array}
```

end

```
definition is-d-factor :: 'a hyp-graph \Rightarrow bool where is-d-factor H \equiv (\exists d. d\text{-factor } (hyp\text{-verts } H) \ (hyp\text{-edges } H) \ \mathcal{V} \ E \ d)
```

definition d-factorisation :: 'a hyp-graph multiset \Rightarrow bool **where** d-factorisation $S \equiv$ hypergraph-decomposition $S \land (\forall h \in \# S. is\text{-}d\text{-}factor h)$ **end**

2.4 Sample Graph Theory Connections

```
sublocale fin-graph-system ⊆ fin-hypersystem V mset-set E
rewrites hedge-adjacent = edge-adj
⟨proof⟩

sublocale fin-bipartite-graph ⊆ fin-hypersystem-vne V mset-set E
⟨proof⟩

end
theory Hypergraph-Basics-Root
imports
Hypergraph
Hypergraph-Variations
begin
```

References

[1] C. Edmonds and L. C. Paulson. Combinatorial design theory. *Archive of Formal Proofs*, August 2021. https://isa-afp.org/entries/Design_Theory.html, Formal proof development.